

Export CueList – grandMA2 app.



This is simple tool to Export Cue List (Sequence) to the gMA2.
Change Cue Number, Cue Color, Cue Fade or Info from within the application. You can also print your Cue List (Sequence).
Just import to Reaper multimedia file (music or video) you're working on.
Prepare all Cues (Markers in Reaper) – light changes, accents, solos, etc. that you want to use in show.
Export CueList – grandMA2 app will finish all work for you by importing to console **Of Course**:

- Cue List (Sequence)
- Sequence number
- Sequence name
- Page number
- Page name
- Executor number
- Cue Time – for Trigger Time
- Cue Color
- Cue Fade
- Cue Info

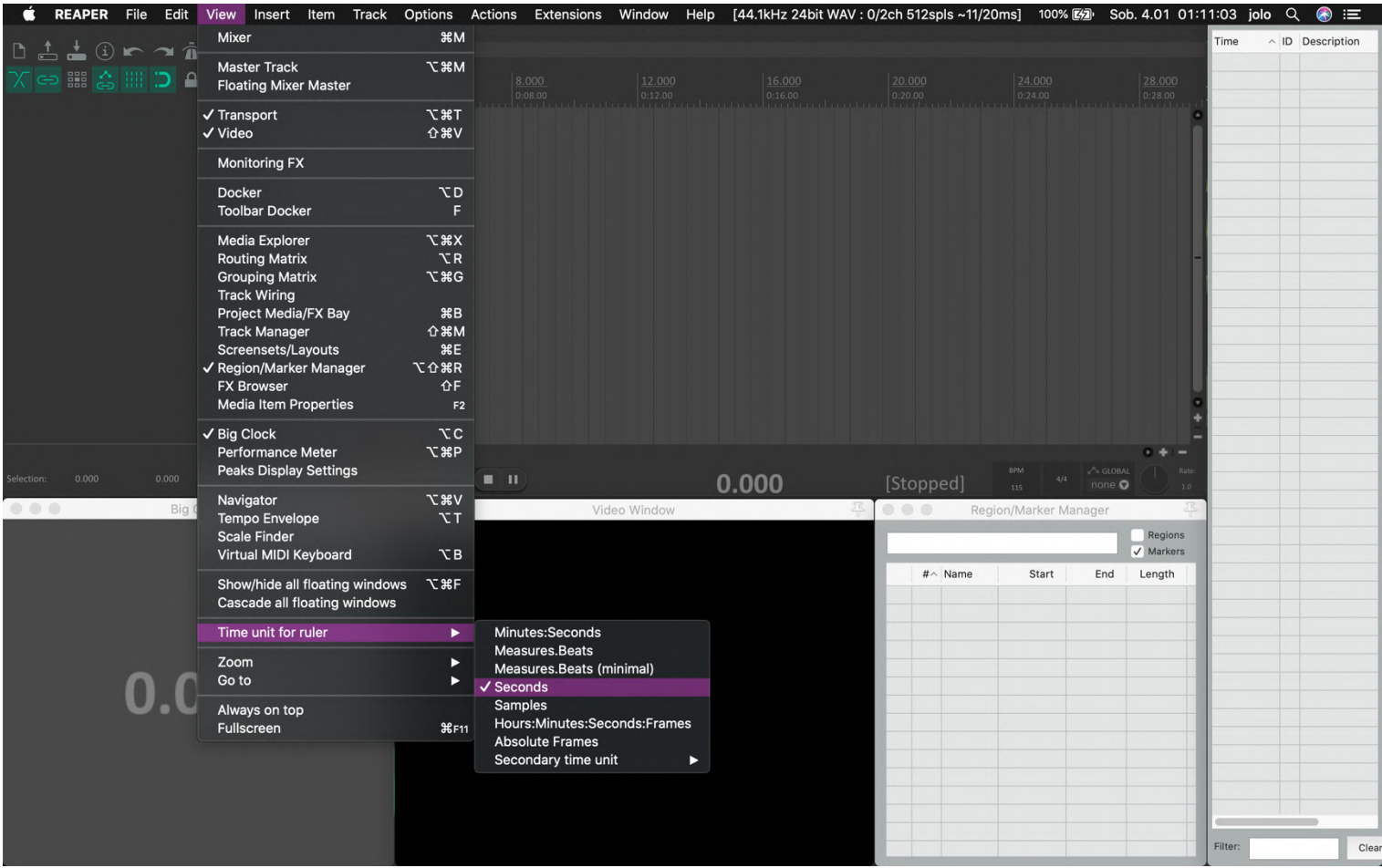
As simple as that!
Don't miss that chance! Do not hesitate and try it completely for free!

Description:
Download and install **Export CueList – grandMA2 app**:
https://software.ofcourse.com.pl/downloads/ExportTT2/ExportCueList2_installer.exe

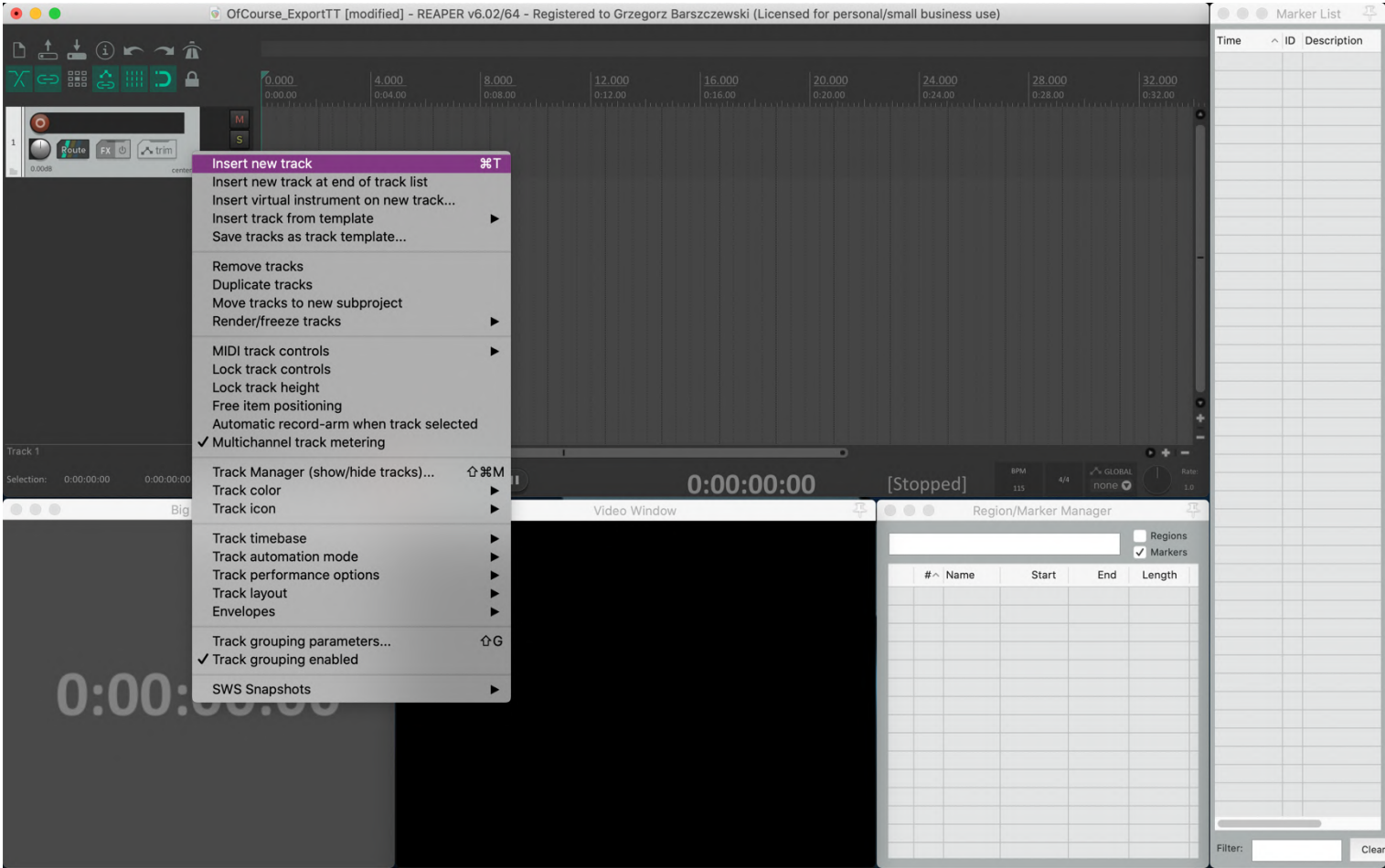
Download and install "Reaper":
<http://www.reaper.fm/download.php>

Download and install "SWS Extension" for Reaper:
<http://www.sws-extension.org/>

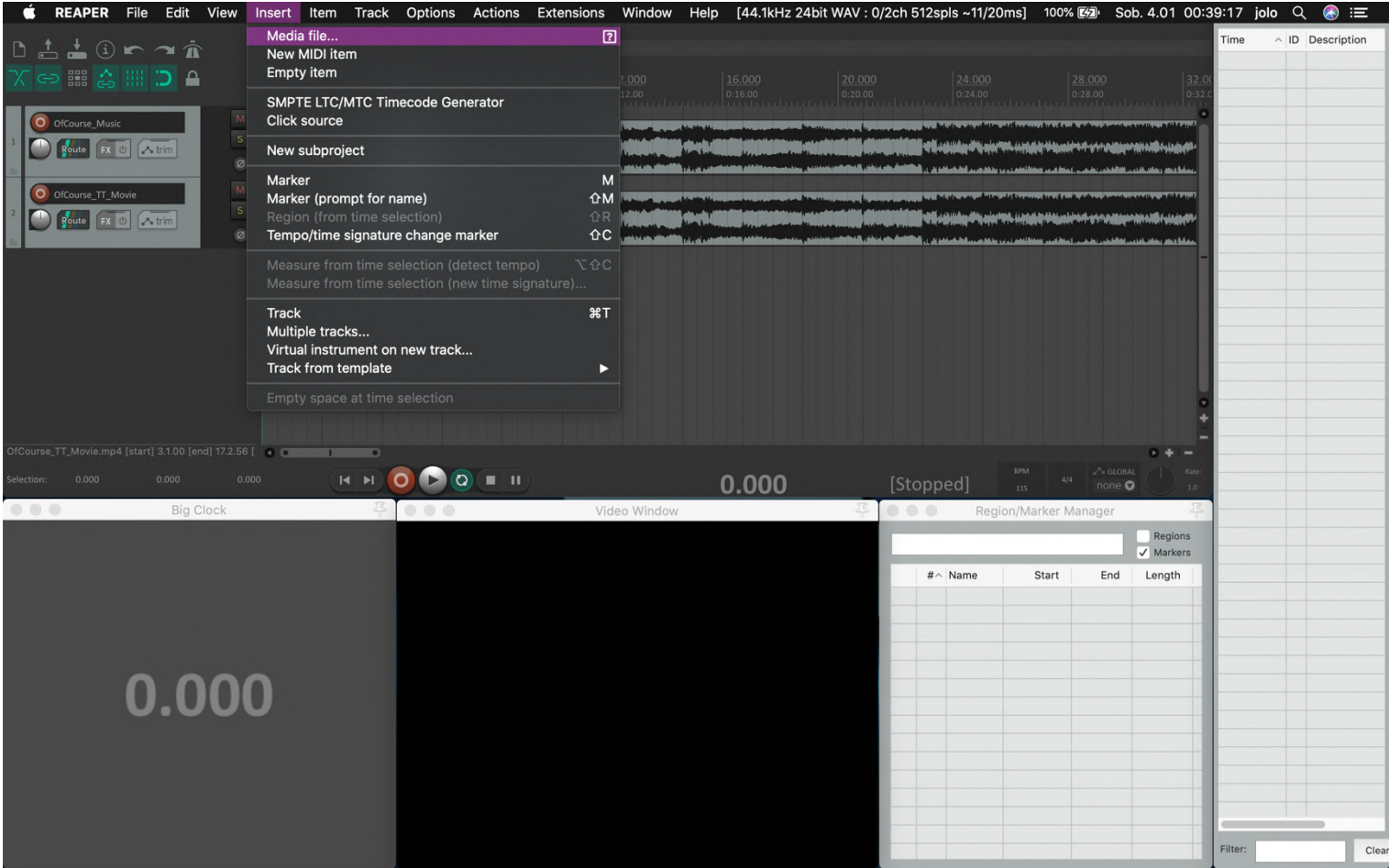
1. Run Reaper.
2. Open View tab and set Time unit for ruler to Seconds.



3. Open Insert tab and insert new Track.



4. Open Insert tab and Import your media file.



5. Create a Cue List (Sequence) use the Markers and give the names for Cues. **Important: don't use comma (",") in cue name.**

The screenshot shows the REAPER v6.02/64 interface. A dialog box titled "Add Marker" is open, allowing the user to create a new marker. The "Name" field contains "hit", the "Position" field contains "6.261", and the "ID" field contains "3". The background shows the REAPER interface with two audio tracks: "OfCourse_Music" and "OfCourse_TT_Movie". The "Marker List" on the right shows two markers: "1 pre show" at 0.000 and "2 start" at 4.174. The "Big Clock" and "Video Window" are also visible.

6. Open Extension tab and open Marker List, click right mouse button and use the tab Convert markers to regions.

The screenshot shows the REAPER v6.02/64 interface with the "Marker List" open. The list contains 10 markers with the following details:

Time	ID	Description
0.000	1	pre show
4.174	2	start
6.261	3	hit
8.348	4	hit
10.435	5	hit
12.522	6	hit
14.609	7	verse
22.957	8	chorus
27.130	9	frase
31.304	10	solo

A right-click context menu is open over the Marker List, showing various options. The option "Convert markers to regions" is highlighted in purple.

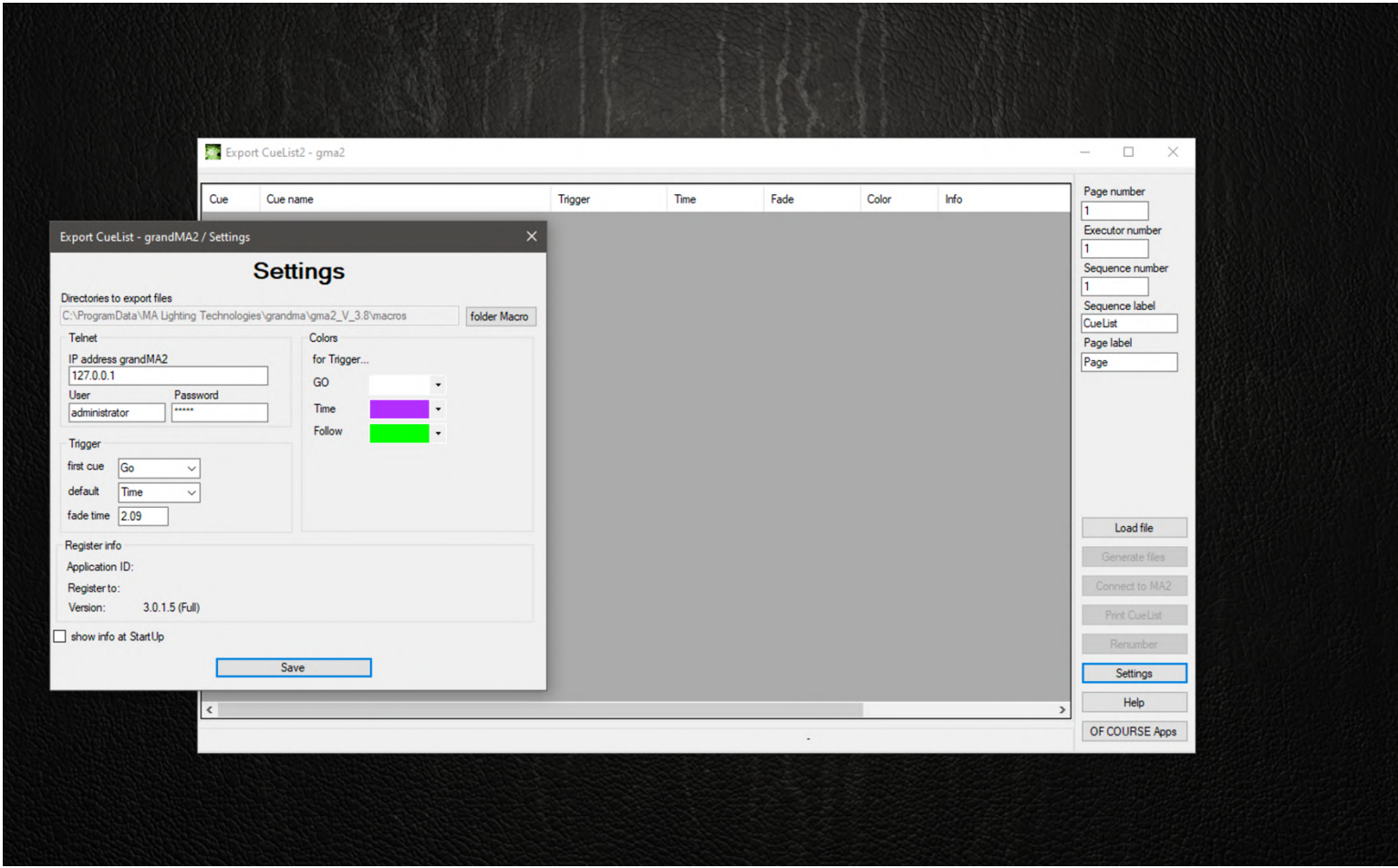
7. Save Reaper Project.

-
- OfCourse_ExportTT [modified] - REAPER v6.02/64 - Registered to Grzegorz Barszczewski (Licensed for personal/small business use)
- Timeline markers: 1 pre show, 2 start, 3 hit, 4 hit, 5 hit, 6 hit, 7 verse, 8 chorus, 9 frase.
- Tracks:
- OfCourse_Music
 - OfCourse_TT_Movie
- Video Window: OfCourse_TT_Movie [items] 1
- Big Clock: 6.261
- Region/Marker Manager:
- | # | Name | Start | End | Length |
|----|----------|--------|--------|--------|
| R1 | pre show | 0.000 | 4.174 | 4.174 |
| R2 | start | 4.174 | 6.261 | 2.087 |
| | | 6.261 | 8.348 | 2.087 |
| | | 8.348 | 10.435 | 2.087 |
| | | 10.435 | 12.522 | 2.087 |
| | | 12.522 | 14.609 | 2.087 |
| | | 14.609 | 22.957 | 8.348 |
| | | 22.957 | 27.130 | 4.174 |
| | | 27.130 | 31.304 | 4.174 |
| | | 31.304 | 34.204 | 2.900 |
- Context Menu:
- Delete selected markers/regions
 - Renummer in timeline order (markers, then regions)
 - Import regions/markers (replace existing)...
 - Import regions/markers (merge with existing)...
 - Export regions/markers...
 - ✓ Show track render menu nested by folders
 - ✓ Seek playback when selecting a marker or region
 - Play region through then repeat or stop when selecting a region
 - Dock Region Manager in Docker
 - Close window

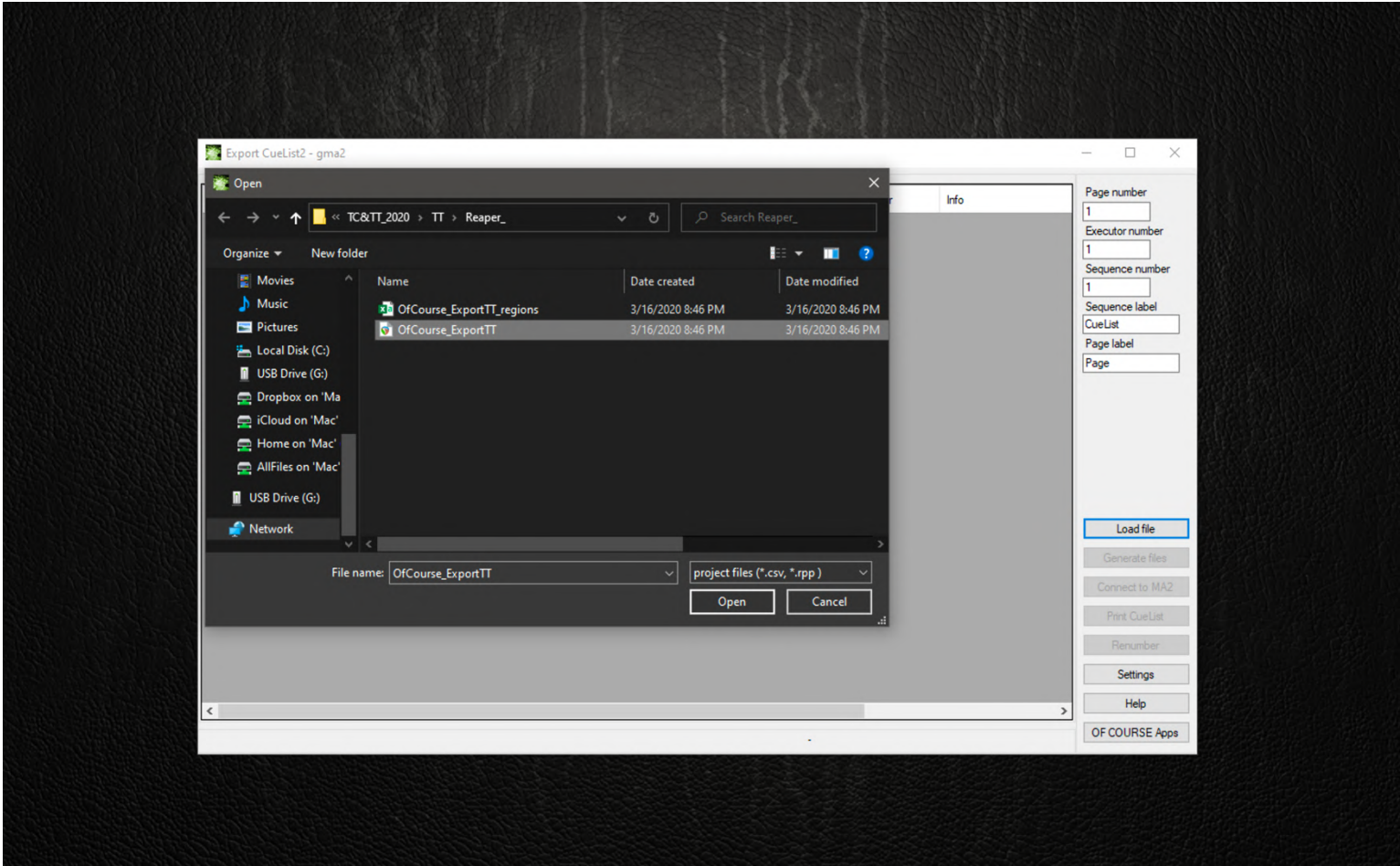
Run **Export CueList – grandMA2 app.**



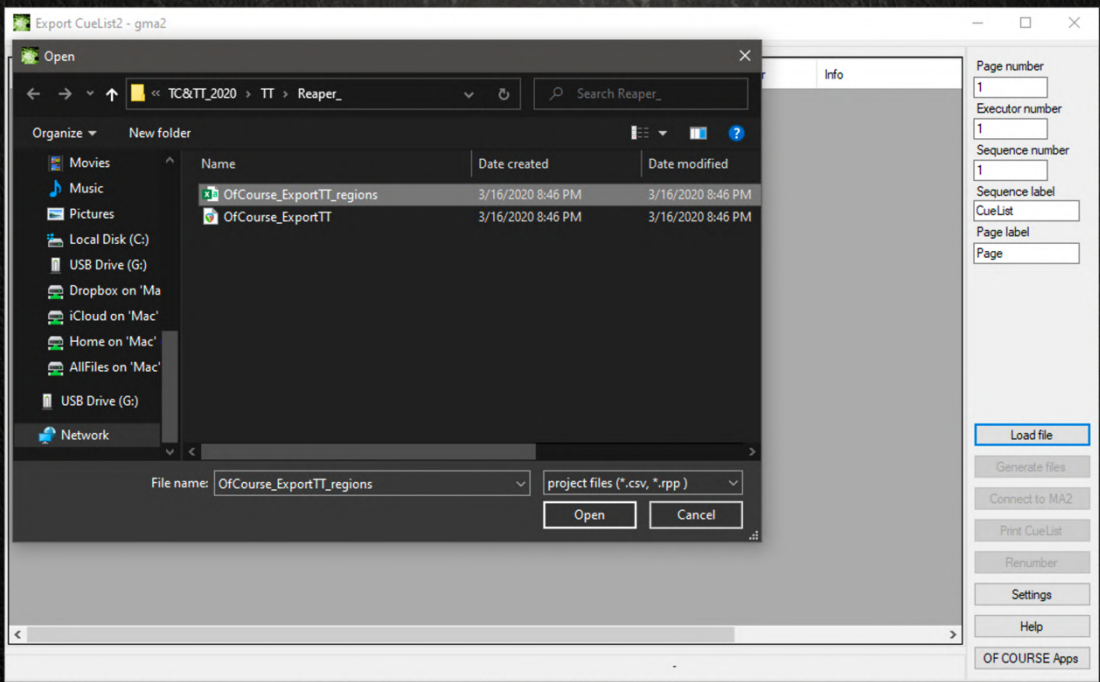
- Click tab Settings.
1. Set directories for Macro – gMA2 OnPC Macro Folder or USB Memory Stick Macro Folder.
 2. Set the IP to the same as on gMA2 or gMA2 OnPC – this is important for Telnet connection.
 3. Set the User and Password to be the same as in gMA2 or gMA2OnPC - it is important to keep the user settings when exporting Sequence.
 4. You can also set default Trigger, Fade and Color for Cues.
 5. Save settings.



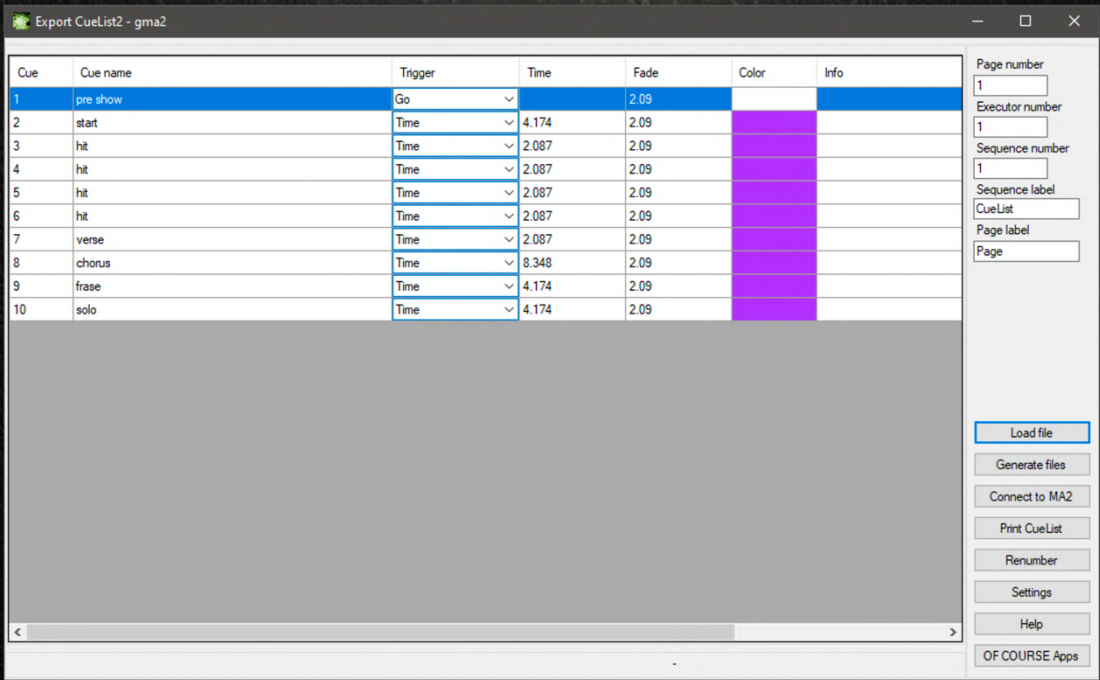
6. Click tab Load file and select your Cue List (Sequence).
Directly from Reaper Project.



Or, from exported text file from Reaper Project (*.csv).



As a result, you will see your Cue List (Sequence).



Now you can change the Name, Number, Fade, Trigger and set Info, or Color for cues.

Export CueList2 - gma2

Cue	Cue name	Trigger	Time	Fade	Color	Info
1	pre show	Go		2.09		
2	start	Go	4.174	2.09		
3	hit	Time	2.087	2.09		
4	hit	Time	2.087	2.09		
5	hit	Time	2.087	2.09		
6	hit	Time	2.087	2.09		
7	verse	Time	2.087	2.09		
8	chorus	Time	8.348	2.09		
9	frase	Time	4.174	2.09		
10	solo	Follow	4.174	2.09		

Page number

1

Executor number

1

Sequence number

1

Sequence label

CueList

Page label

Page

Load file

Generate files

Connect to MA2

Print CueList

Renumber

Settings

Help

OF COURSE Apps

7. Do not forget to set Page number, Executor number, Sequence number, Sequence label, Page label.

Export CueList2 - gma2

Cue	Cue name	Trigger	Time	Fade	Color	Info
1	pre show	Go		2.09		
2	start	Go	4.174	2.09		
3	hit	Time	2.087	2.09		
4	hit	Time	2.087	2.09		
5	hit	Time	2.087	2.09		
6	hit	Time	2.087	2.09		
7	verse	Time	2.087	2.09		
8	chorus	Time	8.348	2.09		
9	frase	Time	4.174	2.09		
10	solo	Follow	4.174	2.09		Guitar

change fade time

change trigger

change color

change name

change info

remove cue

Page number

2

Executor number

2

Sequence number

2

Sequence label

Export_TT

Page label

Export_TT

Load file

Generate files

Connect to MA2

Print CueList

Renumber

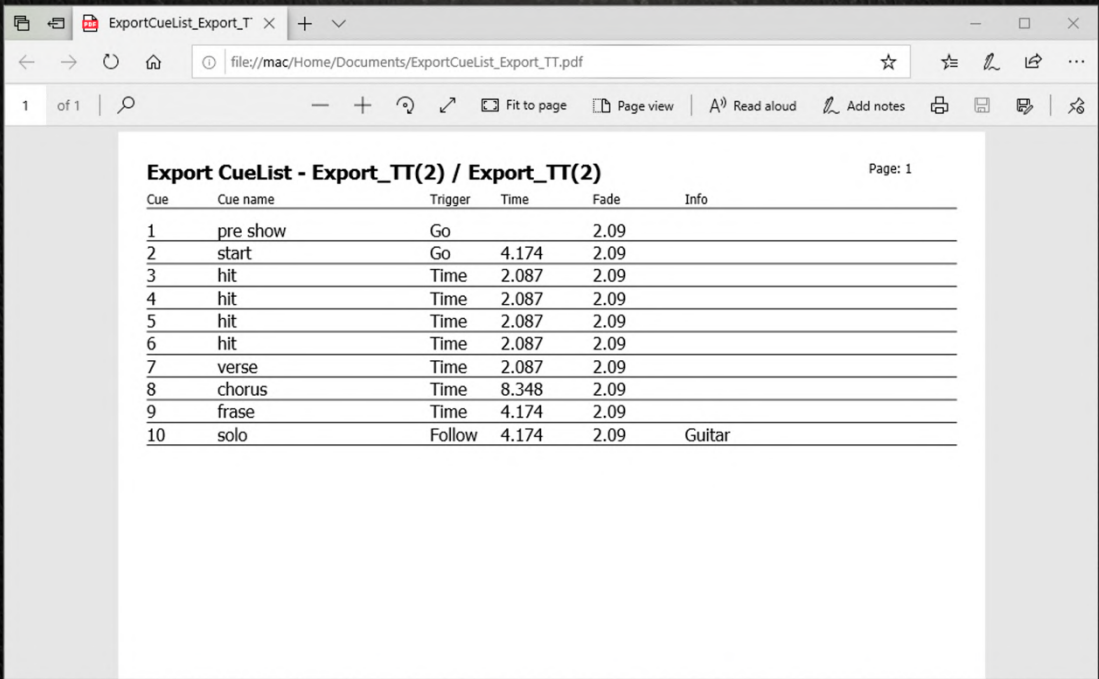
Settings

Help

OF COURSE Apps

Done!

You can also print Cue List (Sequence).



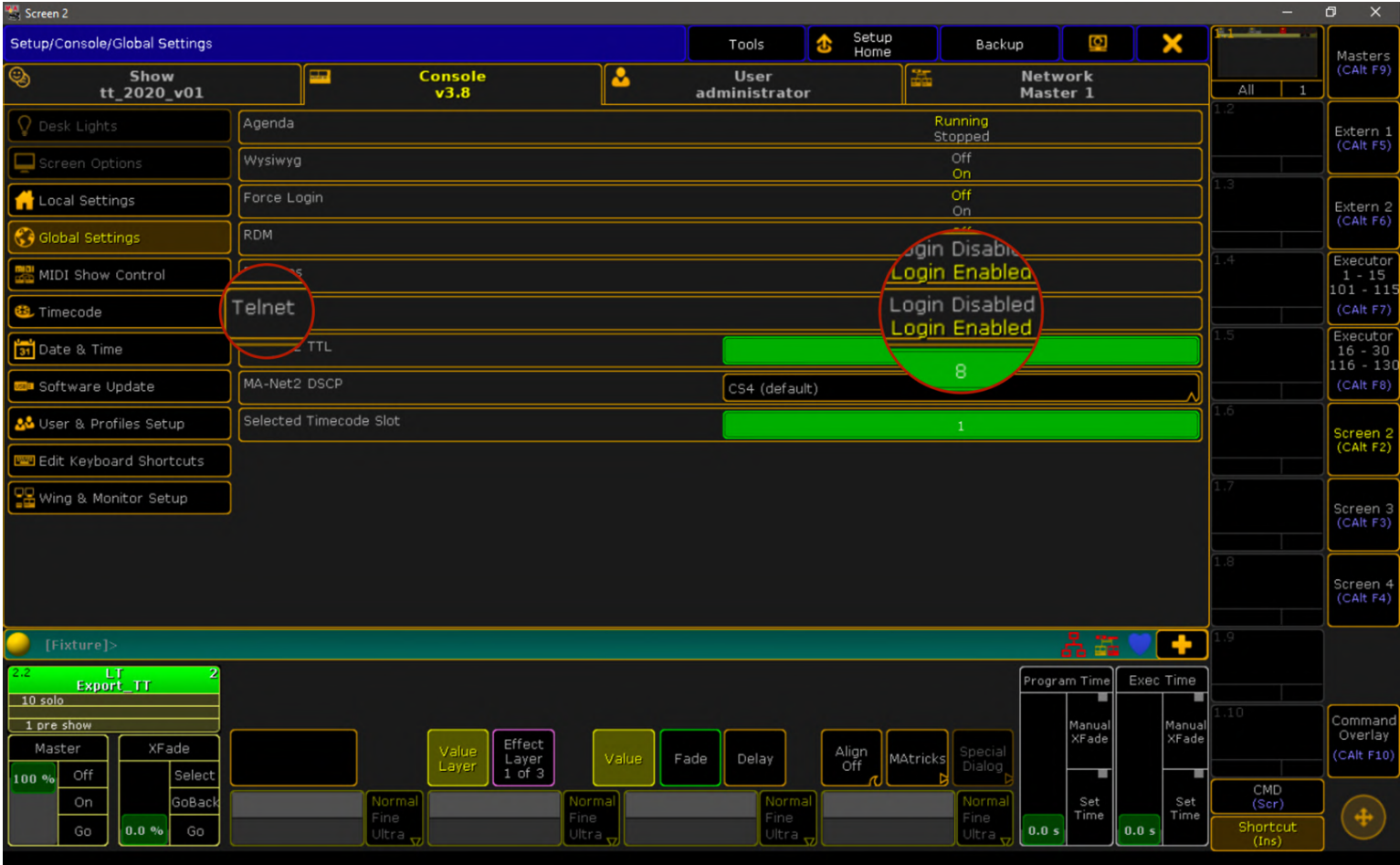
The screenshot shows a PDF document titled "ExportCueList_Export_TT(2) / Export_TT(2)". The document contains a table with 10 rows of cue data. The table has columns for Cue number, Cue name, Trigger, Time, Fade, and Info. The cues are: 1 pre show, 2 start, 3 hit, 4 hit, 5 hit, 6 hit, 7 verse, 8 chorus, 9 frase, and 10 solo. The triggers are Go, Go, Time, Time, Time, Time, Time, Time, Time, and Follow respectively. The times are 4.174, 2.087, 2.087, 2.087, 2.087, 2.087, 8.348, 4.174, and 4.174. The fades are 2.09, 2.09, 2.09, 2.09, 2.09, 2.09, 2.09, 2.09, and 2.09. The info for the last cue is "Guitar".

Cue	Cue name	Trigger	Time	Fade	Info
1	pre show	Go		2.09	
2	start	Go	4.174	2.09	
3	hit	Time	2.087	2.09	
4	hit	Time	2.087	2.09	
5	hit	Time	2.087	2.09	
6	hit	Time	2.087	2.09	
7	verse	Time	2.087	2.09	
8	chorus	Time	8.348	2.09	
9	frase	Time	4.174	2.09	
10	solo	Follow	4.174	2.09	Guitar

Finally, you have two ways how to export Cue List (Sequence) to gMA2.

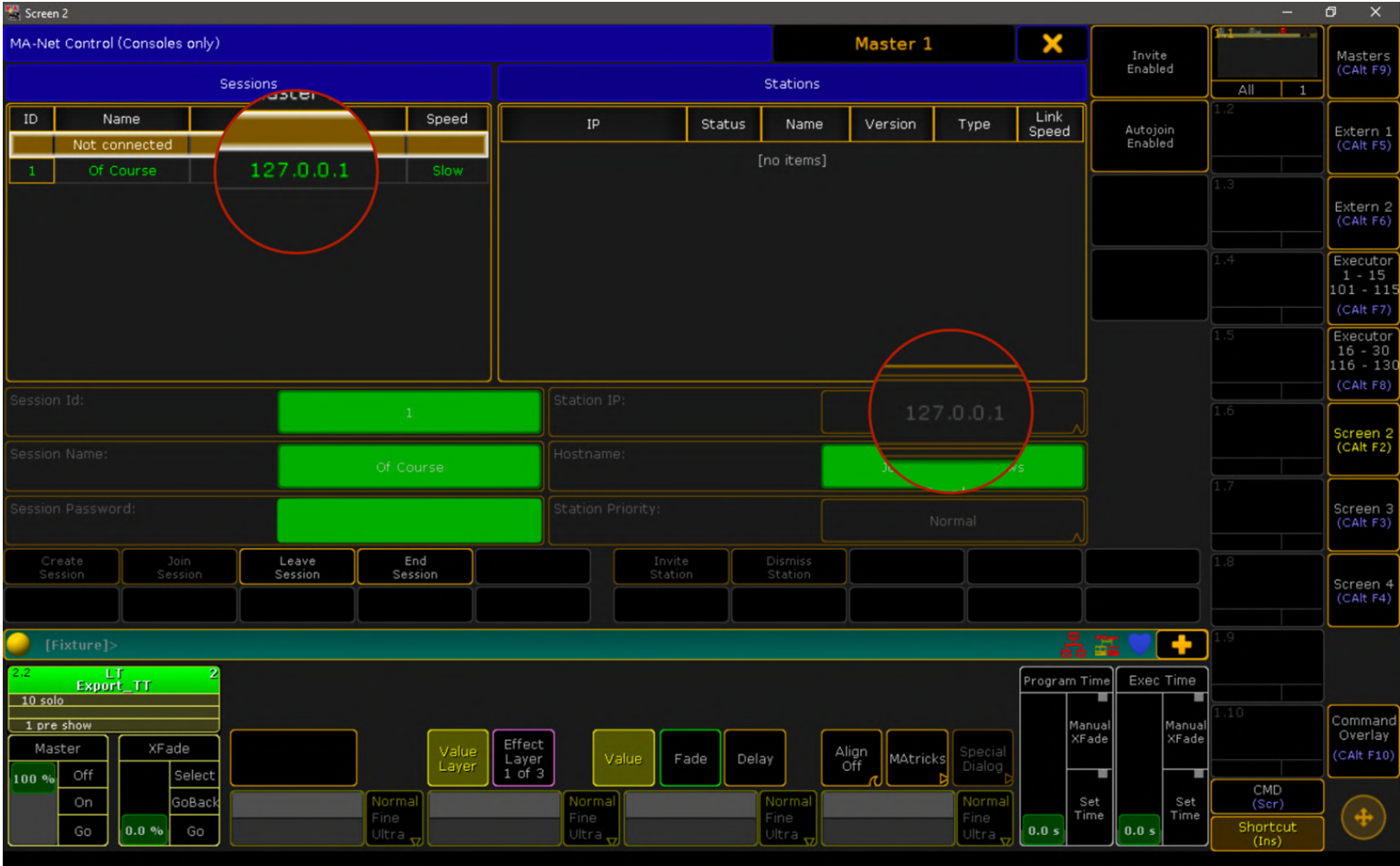
A. Export by Telnet:

- 1. Run the show on gMA2 and connect to the computer with *Export CueList – grandMA2 app*. Or, run the show on gMA2OnPC on the same computer.
- 2. In Global Settings set Telnet to Login Enabled.

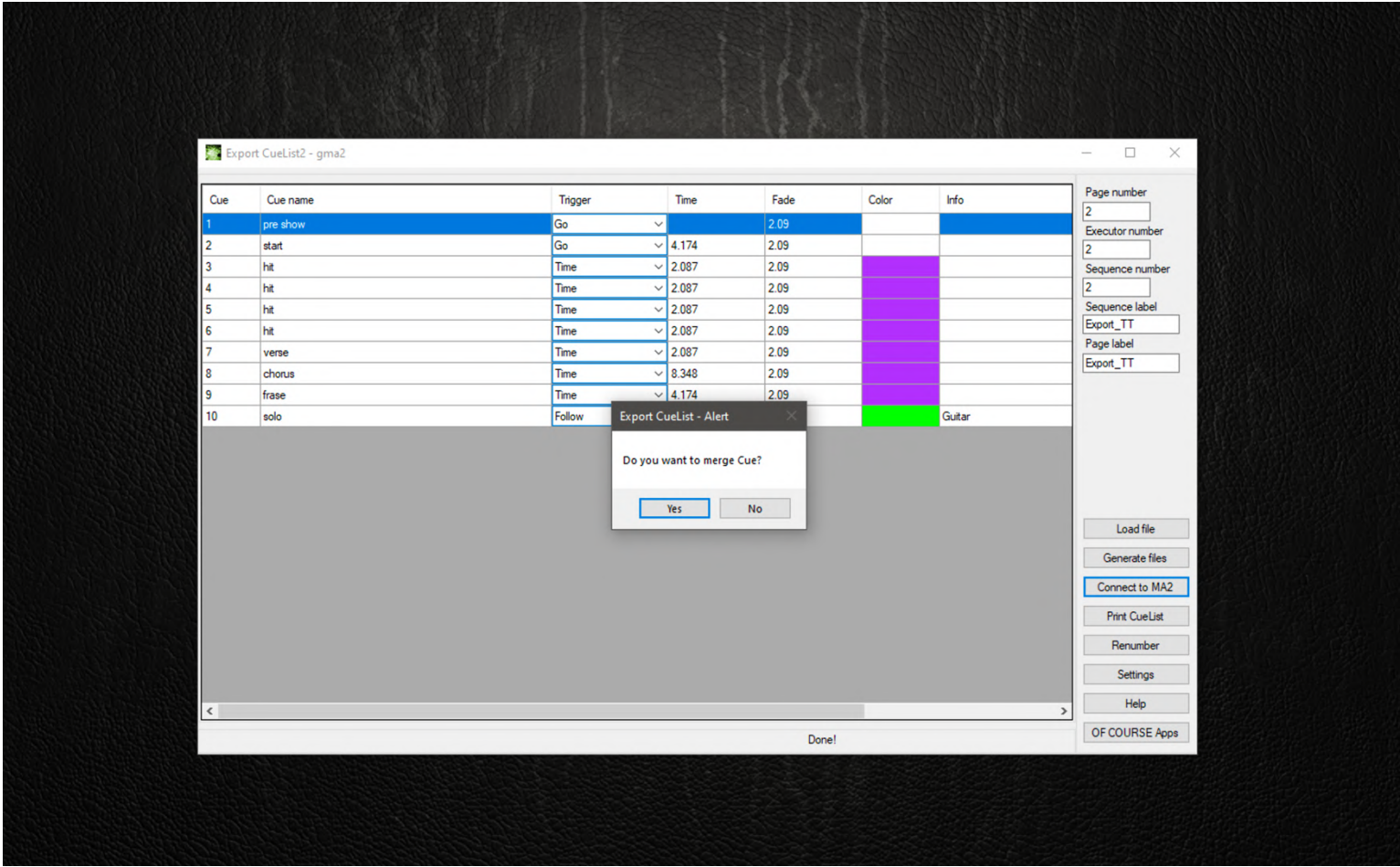


The screenshot shows the grandMA2 software interface. The "Setup/Console/Global Settings" window is open, displaying various settings. The "Telnet" setting is highlighted with a red circle, and the "Login Enabled" checkbox is also highlighted with a red circle. The "Login Disabled" checkbox is checked. The "TTL" setting is set to 8. The "Selected Timecode Slot" is set to 1. The "MIDI Show Control" setting is set to "Login Disabled". The "Date & Time" setting is set to "TTL". The "Software Update" setting is set to "MA-Net2 DSCP". The "User & Profiles Setup" setting is set to "Selected Timecode Slot". The "Edit Keyboard Shortcuts" setting is set to "CS4 (default)". The "Wing & Monitor Setup" setting is set to "1". The "Masters" list on the right shows "All" and "1". The "Extern 1" list shows "Extern 1 (CAlt F9)". The "Extern 2" list shows "Extern 2 (CAlt F6)". The "Executor 1" list shows "Executor 1 - 15" and "101 - 115". The "Executor 2" list shows "Executor 2 - 16 - 30" and "116 - 130". The "Screen 2" list shows "Screen 2 (CAlt F2)". The "Screen 3" list shows "Screen 3 (CAlt F3)". The "Screen 4" list shows "Screen 4 (CAlt F4)". The "Command Overlay" list shows "Command Overlay (CAlt F10)". The "CMD (Scr)" list shows "CMD (Scr)". The "Shortcut (Ins)" list shows "Shortcut (Ins)".

3. In Network check IP address – should be the same as in *Export CueList – grandMA2 app.*



4. Now click tab Connect to MA2. You can Merge cues also.



The screenshot displays the grandMA2 software interface. A 'Processing' dialog box in the top-left corner indicates 'In progress, please wait... 41 commands' with a green progress bar. The main window features a cue list table with columns for Cue, Trigger, Time, Fade, Color, and Info. The table contains 10 rows of cues, with the 10th row (solo) highlighted in green and labeled 'Guitar' in the Info column. A 'Success!' dialog box is centered on the screen, displaying the message 'Success! See the result on the grandMA :-)' and an 'OK' button. On the right side, a control panel includes fields for Page number (2), Executor number (2), Sequence number (2), Sequence label (Export_TT), Page label (Export_TT), and buttons for Load file, Generate files, Connect to MA2 (highlighted with a red box), Print CueList, Renumber, Settings, Help, and OF COURSE Apps. The status bar at the bottom shows '41 commands'.

Cue	Trigger	Time	Fade	Color	Info
2	start	Go	4.174	2.09	
3	hit	Time	2.087	2.09	
4	hit	Time	2.087	2.09	
5	hit	Time	2.087	2.09	
6	hit	Time	2.087	2.09	
7	verse	Time	2.087	2.09	
8	chorus	Time	8.348	2.09	
9	frase	Time	4.174	2.09	
10	solo	Follow			Guitar

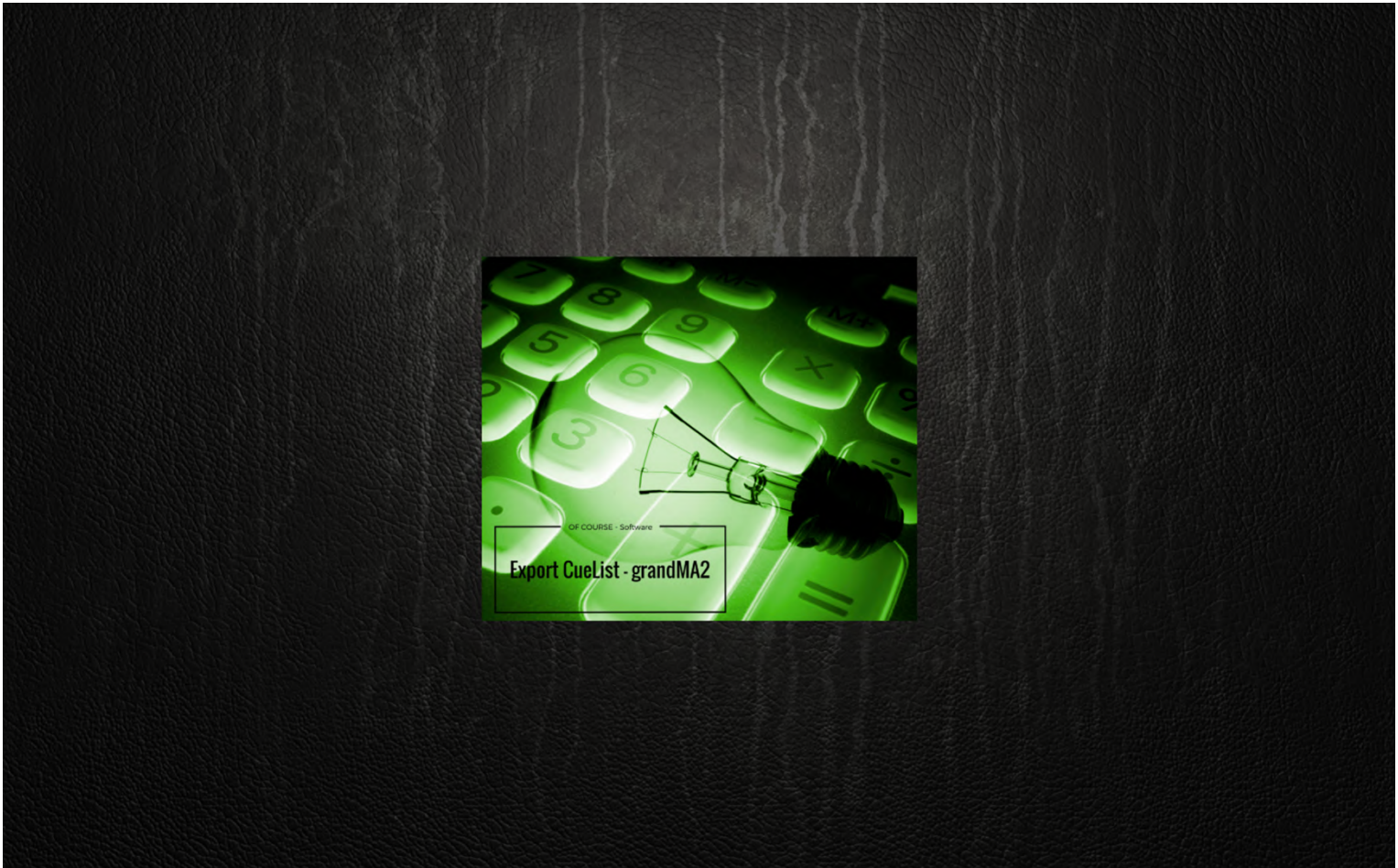
The screenshot displays the ETC ETC2 software interface, which is used for programming and controlling lighting cues. The interface is divided into several sections:

- Top Bar:** Contains buttons for 'Sequence', 'Export TT', 'Exec', and 'Macro'. It also shows the current cue number (1) and the cue name (Export TT).
- Cue List:** A table listing cues with columns for Number, Name, Trig, Trig Time, Fade, Info, Out Fade, Delay, Out Delay, Snap Percent, MIB, Mode, AE, and CMD. The cues are:

Number	Name	Trig	Trig Time	Fade	Info	Out Fade	Delay	Out Delay	Snap Percent	MIB	Mode	AE	CMD
1	pre show	Go		2.09									
2	start	Go		2.09									
3	hit	Time	2.09	2.09									
4	hit	Time	2.09	2.09									
5	hit	Time	2.09	2.09									
6	hit	Time	2.09	2.09									
7	verse	Time	2.09	2.09									
8	chorus	Time	8.35	2.09									
9	frase	Time	4.17	2.09									
10	solo	Follow		2.09	Guitar								
- Bottom Panel:** Contains various control buttons and displays, including 'Master', 'XFade', 'Value Layer', 'Effect Layer', 'Value', 'Fade', 'Delay', 'Align Off', 'Matricks', 'Special Dialog', 'Program Time', 'Exec Time', 'Manual XFade', 'Set Time', 'CMD (Scr)', and 'Shortcut (Ins)'. It also shows the current cue number (1) and the cue name (Export TT).

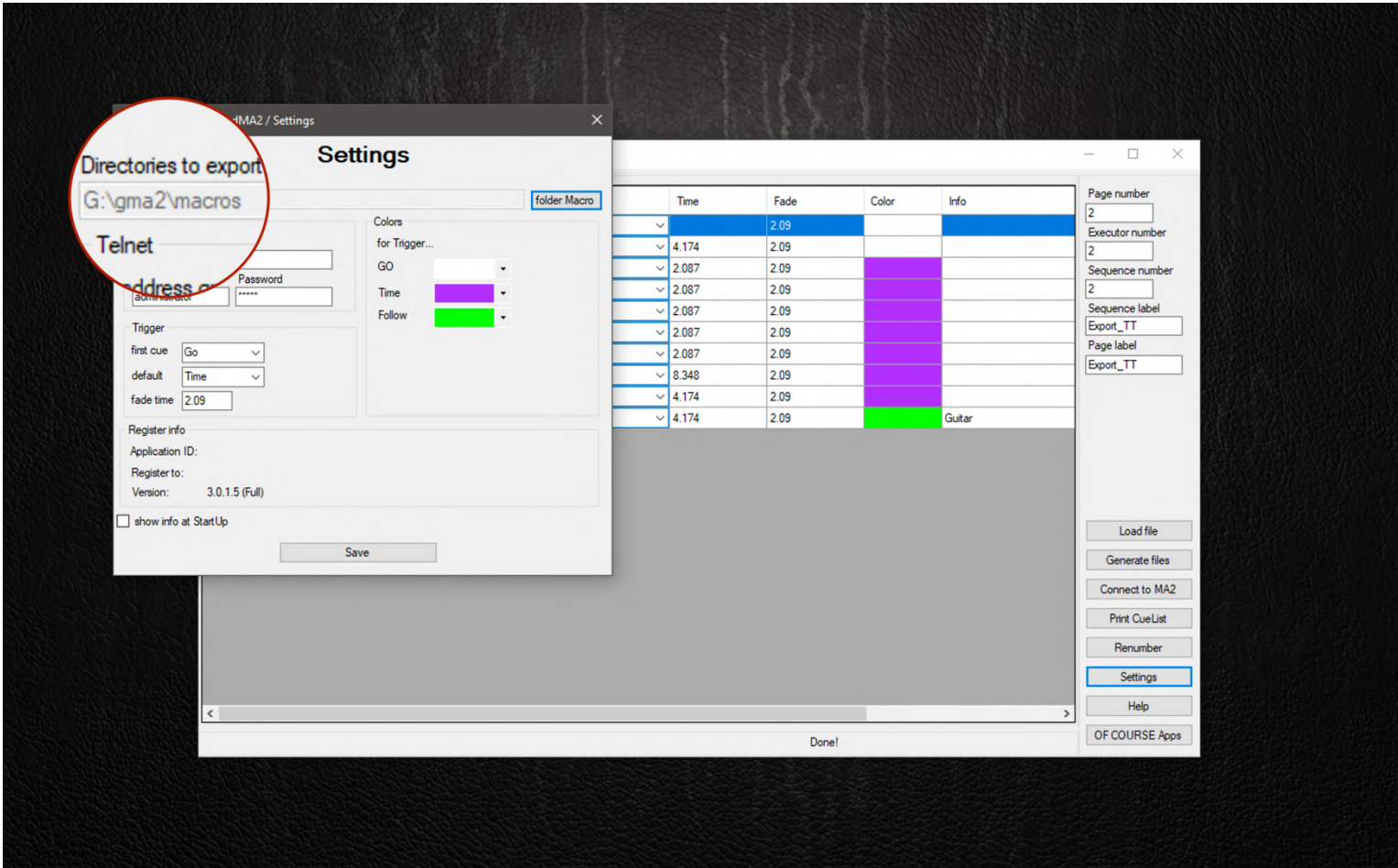
B. Export by Macro:

Run *Export CueList – grandMA2 app.*



Click tab Settings.

- 1. Set directories for Macro – gMA2 OnPC Macro Folder or USB Memory Stick Macro Folder.



2. Click tab Generate files.

Export CueList2 - gma2

Cue	Cue name	Trigger	Time	Fade	Color	Info
1	pre show	Go		2.09		
2	start	Go	4.174	2.09		
3	hit	Time	2.087	2.09		
4	hit	Time	2.087	2.09		
5	hit	Time	2.087	2.09		
6	hit	Time	2.087	2.09		
7	verse	Time	2.087	2.09		
8	chorus	Time	8.348	2.09		
9	frase	Time	4.174	2.09		
10	solo	Follow				Guitar

Export CueList - Alert

Do you want to merge Cue?

YesNo

Page number

3

Executor number

3

Sequence number

3

Sequence label

Export_TT_2

Page label

Export_TT_2

Load file

Generate files

Connect to MA2

Print CueList

Renumber

Settings

Help

OF COURSE Apps

Done!

Your Cue List (Sequence) with selected Page, Executor, Trigger, Color, Fade, Info is ready to be imported using a Macro from folder in gMA2 OnPC or from macro folder on USB Memory Stick!

Export CueList2 - gma2

Cue	Cue name	Trigger	Time	Fade	Color	Info
1	pre show	Go		2.09		
2	start	Go	4.174	2.09		
3	hit	Time	2.087	2.09		
4	hit	Time	2.087	2.09		
5	hit	Time	2.087	2.09		
6	hit	Time	2.087	2.09		
7	verse	Time	2.087	2.09		
8	chorus	Time	8.348	2.09		
9	frase	Time	4.174	2.09		
10	solo					Guitar

Import the file on the grand MA command: import "M" at Macro_numberMacro_.

OK

Page number

3

Executor number

3

Sequence number

3

Sequence label

Export_TT_2

Page label

Export_TT_2

Load file

Generate files

Connect to MA2

Print CueList

Renumber

Settings

Help

OF COURSE Apps

Done!

-

The screenshot displays the ProPresenter software interface. At the top, a 'Sequence' bar shows a timeline with various elements like 'Sequence', 'Export_TT', 'Exec', 'Export_TT', and 'Macro'. Below this is a table with columns: Number, Name, Trig, Trig Time, Fade, Info, Out Fade, Delay, Out Delay, Snap Percent, MIB, Mode, AE, CMD, and C Dr. The table lists 10 items, with the last item 'solo' highlighted in green. A red circle highlights the 'Import' button in the bottom left corner. The bottom right corner shows a 'Command Overlay' with a 'CMD (Scr)' button and a 'Shortcut (Ins)' button. The bottom center area contains various control buttons like 'Value Layer', 'Effect Layer 1 of 3', 'Value', 'Fade', 'Delay', 'Align Off', 'Matricks', 'Special Dialog', 'Program Time', 'Exec Time', 'Manual XFade', 'Set Time', and 'Normal Fine Ultra'.

6. Now run this Macro.

Number	Name	Trig	Trig Time	Fade	Info	Out Fade	Delay	Out Delay	Snap Percent	MIB	Mode	AE	CMD
1	pre show	Go		2.09									
2	start	Go		2.09									
3	hit	Time	2.09	2.09									
4	hit	Time	2.09	2.09									
5	hit	Time	2.09	2.09									
6	hit	Time	2.09	2.09									
7	verse	Time	2.09	2.09									
8	chorus	Time	8.35	2.09									
9	frase	Time	4.17	2.09									
10	solo	Follow		2.09	Guitar								

Your Cue List (Sequence) with selected Page, Executor, Trigger, Color, Fade, Info is already in show on gMA2!

Number	Name	Trig	Trig Time	Fade	Info	Out Fade	Delay	Out Delay	Snap Percent	MIB	Mode	AE	CMD
1	pre show	Go		2.09									
2	start	Go		2.09									
3	hit	Time	2.09	2.09									
4	hit	Time	2.09	2.09									
5	hit	Time	2.09	2.09									
6	hit	Time	2.09	2.09									
7	verse	Time	2.09	2.09									
8	chorus	Time	8.35	2.09									
9	frase	Time	4.17	2.09									
10	solo	Follow		2.09	Guitar								