



Change Cue Number, Cue Color, Cue Fade or Info from within the application. You can also print your Cue List (Sequence).

Prepare all Cues (Markers in Reaper) – light changes, accents, solos, etc. that you want to use in show.

- Timecode number

- Timecode name

– FPS

– Page number

– Page name

- more than one Cue List (Sequence) – few Tracks in Timecode

- Sequence number

- Sequence name

- Executor number

- Cue Color

- Cue Fade

- Cue Info

Don't miss that chance! Do not hesitate and try it completely for free!

Download and install **Export Timecode2 – grandMA2 app**:

Download and install "Reaper":

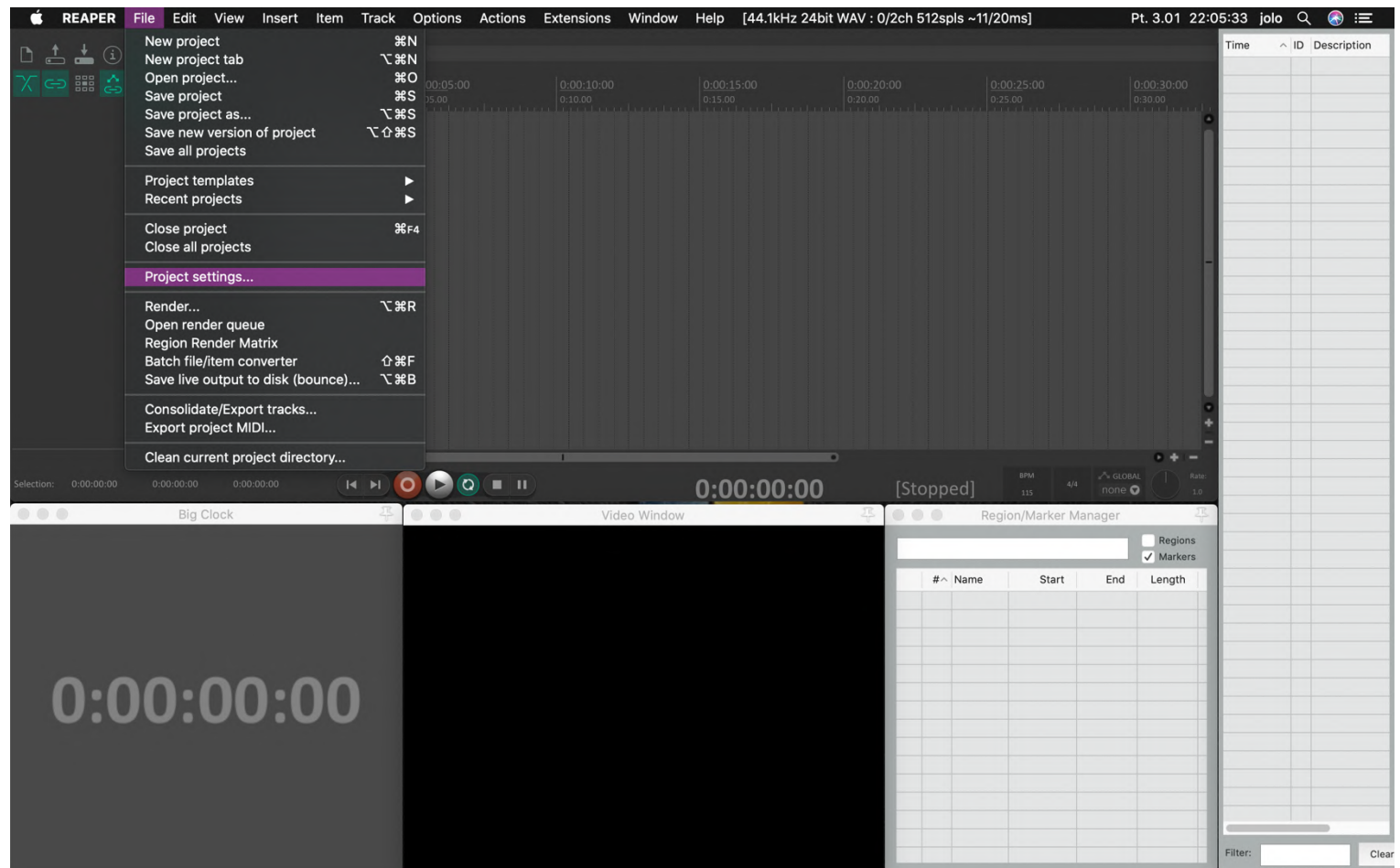
<http://www.reaper.fm/download.php>

Download and install "SWS Extension" for Reaper:

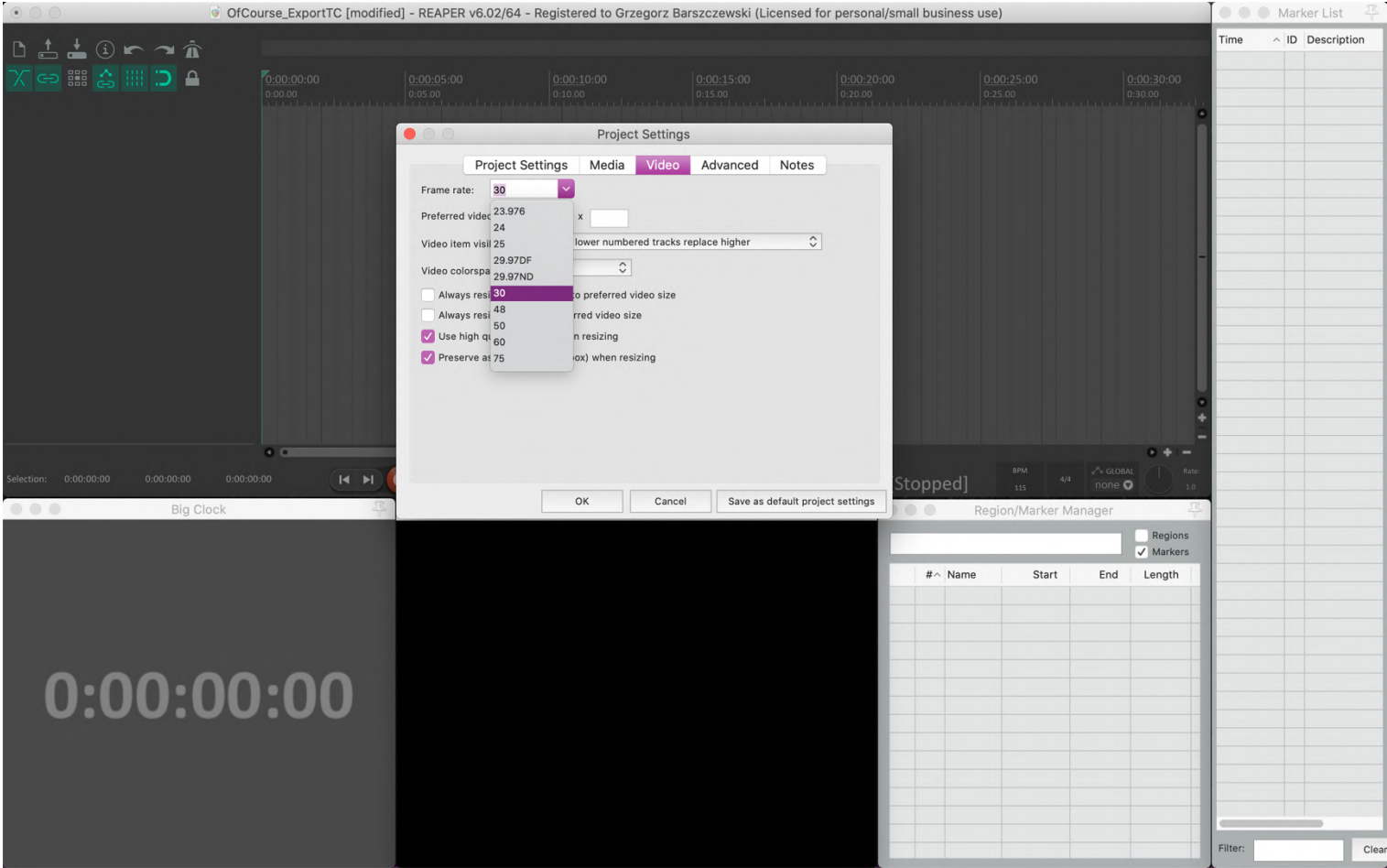
<http://www.sws-extension.org/>

Run Reaper.

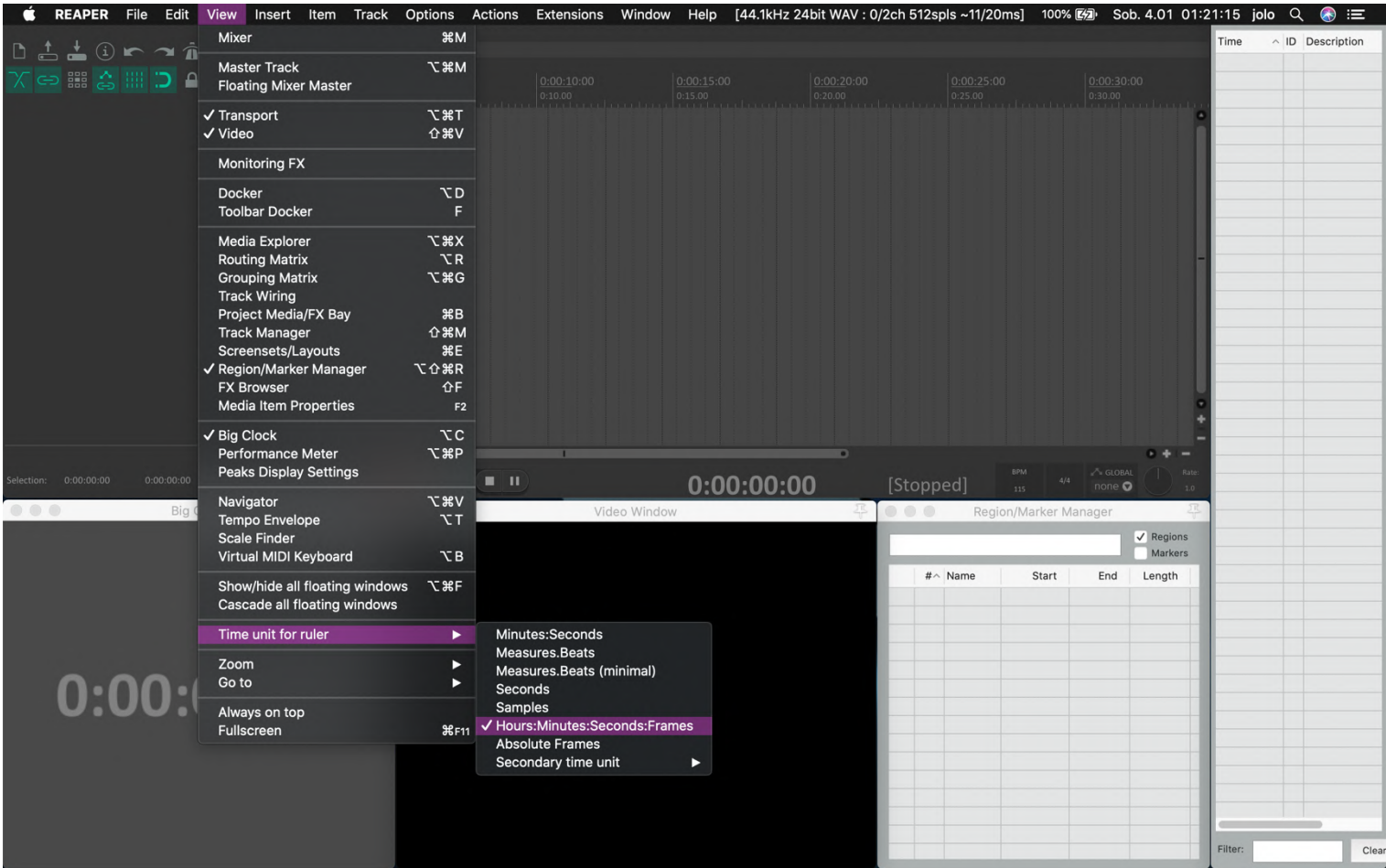
1. Open File tab and Project settings.



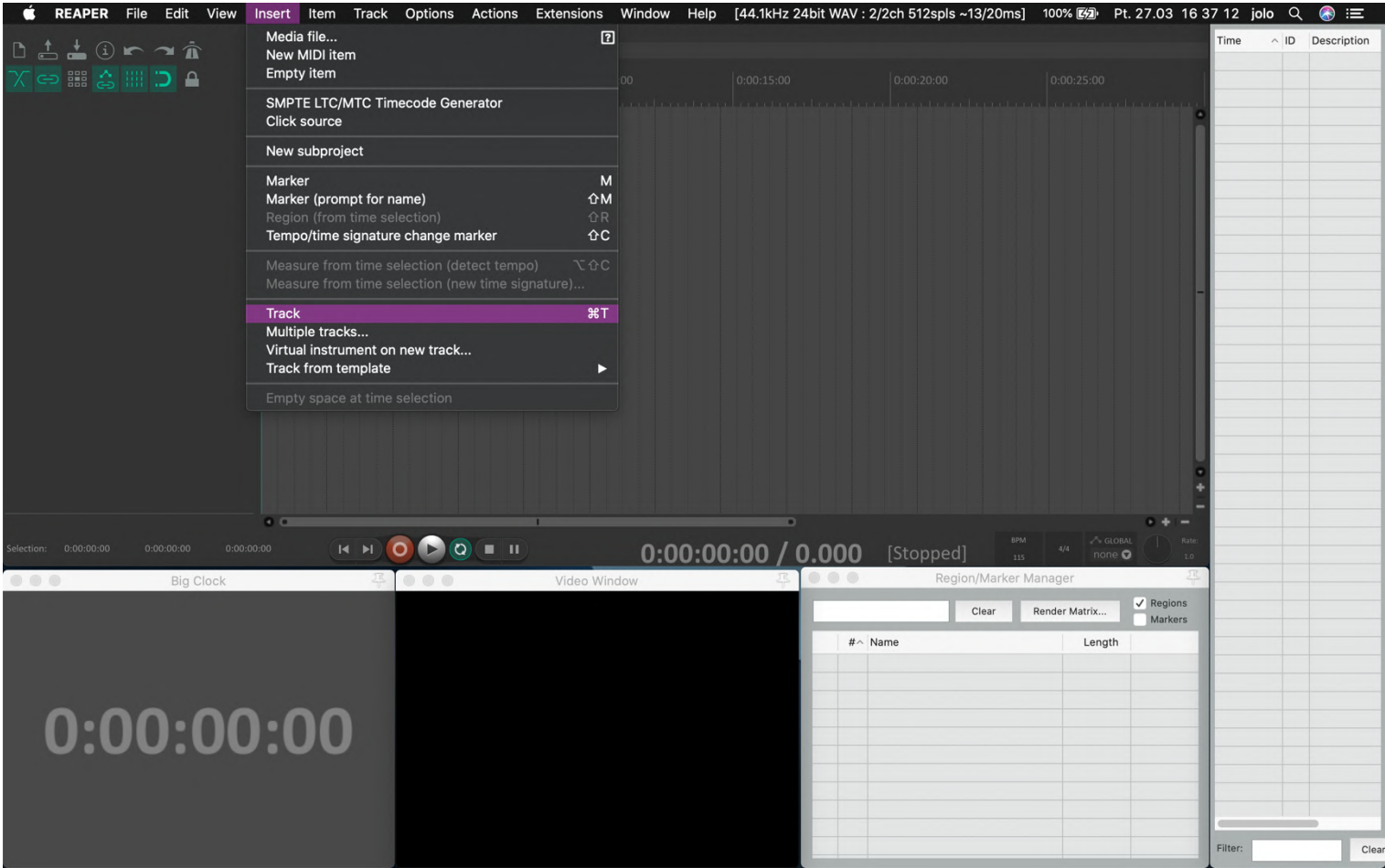
2. Set Frame rate (FPS) the one you want to use in the show.



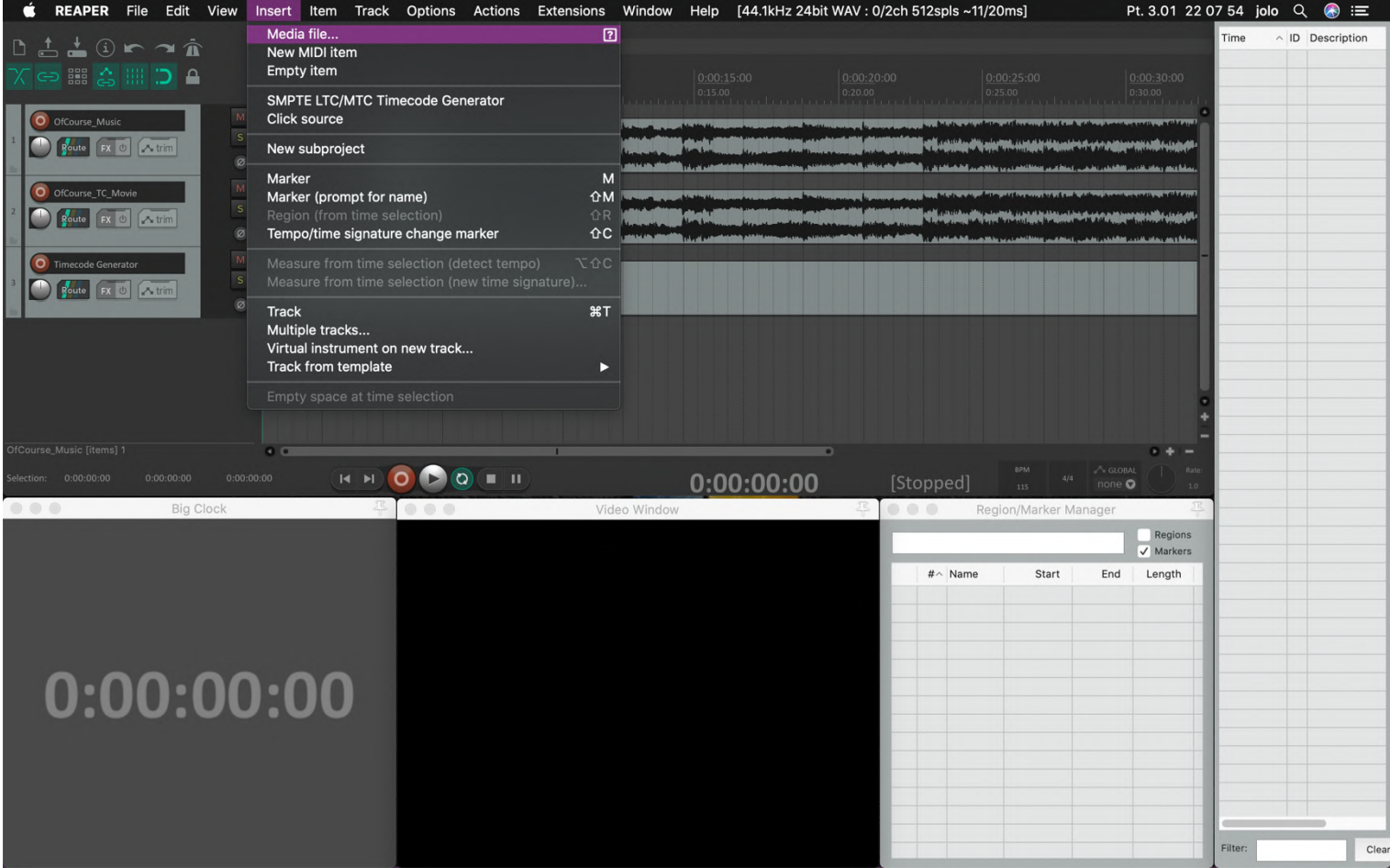
3. Open View tab and set Time unit for ruler to Hours:Minutes:Seconds:Frames.



4. Open Insert tab and insert Track.



5. Open Insert tab and Import your media file.



6. Create a Cue List (Sequence) use the Markers and give the names for Cues. **Important: don't use comma (",") in cue name.**

The screenshot shows the REAPER v6.02/64 interface. The timeline has two markers: '1 pre show' at 0:00:00:00 and '2 start' at 0:00:04:05. An 'Add Marker' dialog box is open, showing 'Name: hit', 'Position: 0:00:06:07', and 'ID: 3'. The 'Big Clock' window shows 0:00:06:07. The 'Video Window' shows a keyboard with a glass on it and the text 'Export TimeCode - grandMA2'. The 'Region/Marker Manager' window shows a table with markers M1 and M2.

#	Name	Start	End	Length
M1	pre show	0:00:00:00	-	-
M2	start	0:00:04:05	-	-

7. Save Reaper Project.

8. Open View tab and open Region/Marker Manager.
9. Click right mouse button and use the tab Export region/markers, name the text file (*.csv) and save it.

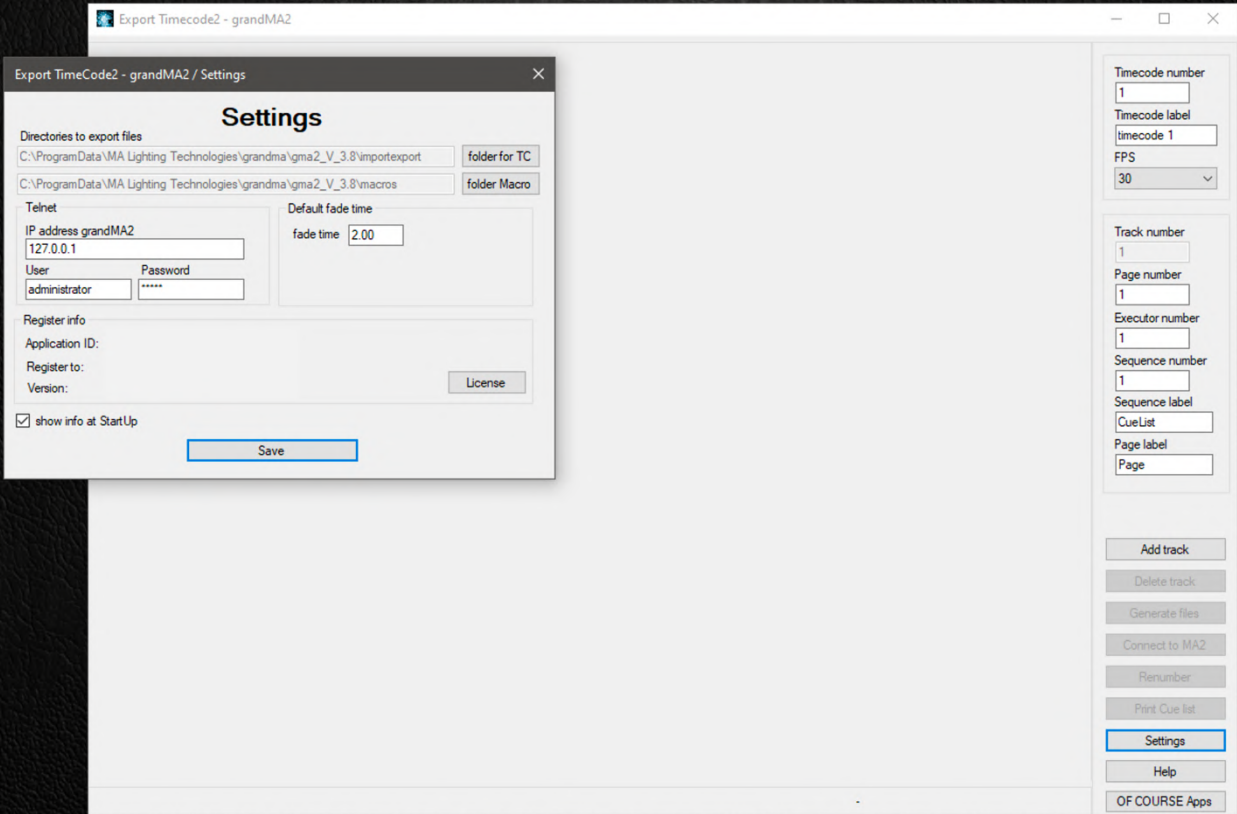
The screenshot shows the REAPER v6.02/64 interface with 10 markers: '1 pre show', '2 start', '3 hit', '4 hit', '5 hit', '6 hit', '7 verse', '8 chorus', '9 frase', and '10 solo'. The 'Big Clock' window shows 0:00:31:09. The 'Region/Marker Manager' window shows a table with markers M1 and M2. A context menu is open over the 'Export TimeCode - grandMA2' video, with 'Export regions/markers...' selected.

#	Name	Start	End	Length
M1	pre show	0:00:00:00	-	-
M2	start	0:00:04:05	-	-
M3	hit	0:00:06:07	-	-
M4	hit	0:00:08:10	-	-
M5	hit	0:00:10:13	-	-
M6	hit	0:00:12:15	-	-
M7	verse	0:00:14:18	-	-
M8	chorus	0:00:22:28	-	-
M9	frase	0:00:27:03	-	-
M10	solo	0:00:31:09	-	-

Your Cue List (Sequence) with Timecode is ready and now. You can export it to the gMA2 use *Export Timecode2 – grandMA2 app*.
Run *Export Timecode2 – grandMA2 app*.

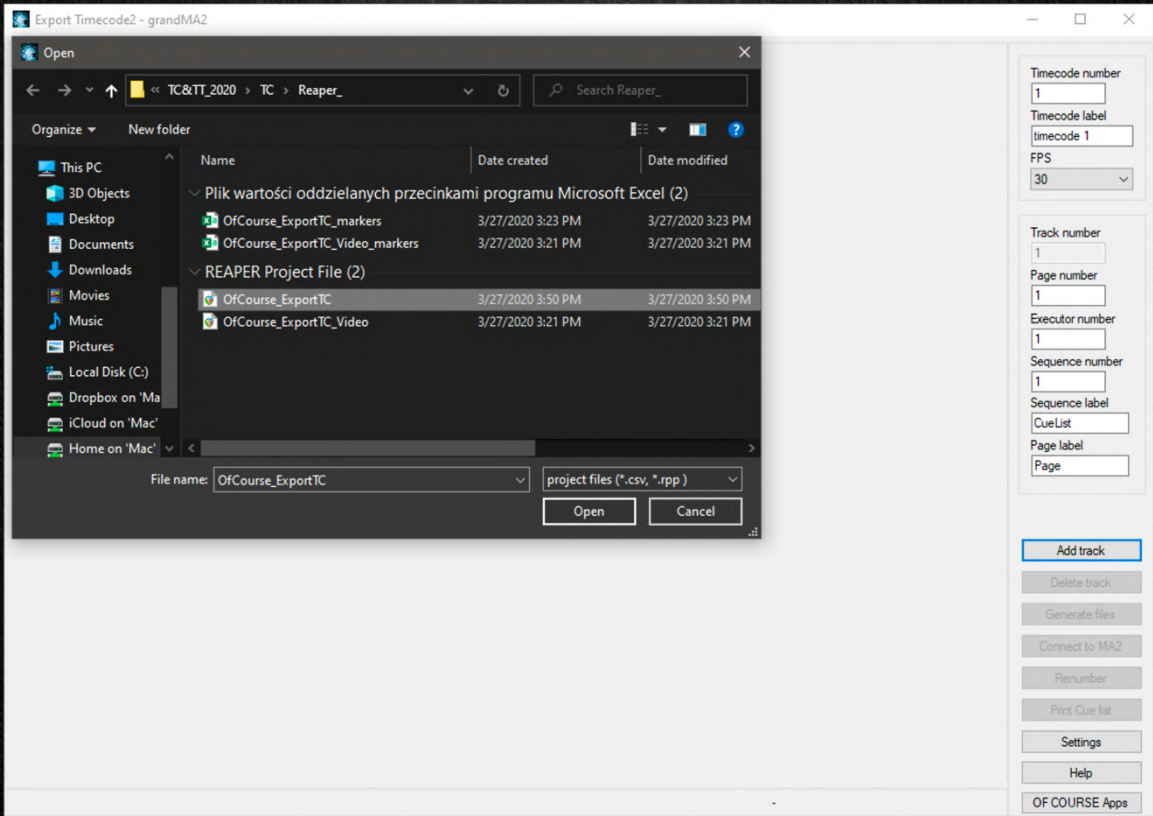


1. Click tab Settings.
2. Set directories for Timecode (importexport) and Macro – gMA2 OnPC Folders or USB Memory Stick Folders.
3. Set the IP to the same as on gMA2 or gMA2 OnPC – this is important for Telnet connection – working only with gMA2 OnPC.
4. Set the User and Password to be the same as in gMA2 or gMA2 OnPC - this is important to keep the user settings when exporting Sequence.
5. You can also set default Fade for Cues.
6. Save settings.

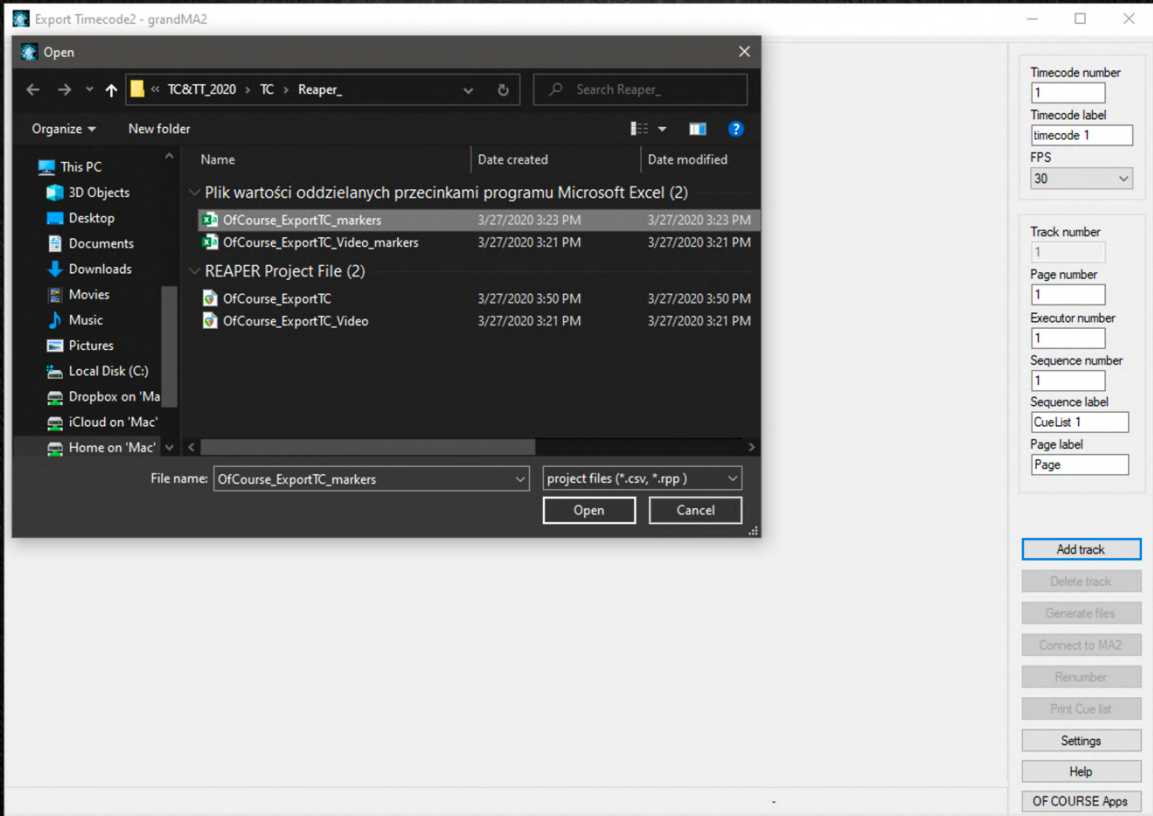


7. Click tab Load file and select your Cue List (Sequence).

Directly from Reaper Project.



Or, from exported text file from Reaper Project (*.csv).



As a result, you will see your Cue List (Sequence).

Export Timecode2 - grandMA2

track 1

Cue	Cue name	Time	Fade	Color	Info
1	pre show	00:00:00:00	2.00		
2	start	00:00:04:05	2.00		
3	hit	00:00:06:06	2.00		
4	hit	00:00:08:10	2.00		
5	hit	00:00:10:13	2.00		
6	hit	00:00:12:16	2.00		
7	verse	00:00:14:18	2.00		
8	chorus	00:00:22:29	2.00		
9	frase	00:00:27:06	2.00		
10	solo	00:00:31:09	2.00		

Timecode number

1

Timecode label

timecode 1

FPS

30

Track number

1

Page number

1

Executor number

1

Sequence number

1

Sequence label

CueList 1

Page label

Page

Add track

Delete track

Generate files

Connect to MA2

Renumber

Print Cue list

Settings

Help

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Now you can change the Name, Number, Fade and set Info or Color for cues.

8. Do not forget to set Timecode number, Timecode label, Page number, Executor number, Sequence number, Sequence label, Page label.

Export Timecode2 - grandMA2

track 1

Cue	Cue name	Time	Fade	Color	Info
1	pre show	00:00:00:00	2.00		
2	start	00:00:04:05	2.00		
3	hit	00:00:06:06	2.00		
4	hit	00:00:08:10	2.00		
5	hit	00:00:10:13	2.00		
6	hit	00:00:12:16	2.00		
7	verse	00:00:14:18	2.00		
8	chorus	00:00:22:29	2.00		
9	frase	00:00:27:06	2.00		
10	solo	00:00:31:09	2.00		Guitar

Timecode number

1

Timecode label

TC

FPS

30

Track number

1

Page number

1

Executor number

1

Sequence number

1

Sequence label

Light

Page label

Page

Add track

Delete track

Generate files

Connect to MA2

Renumber

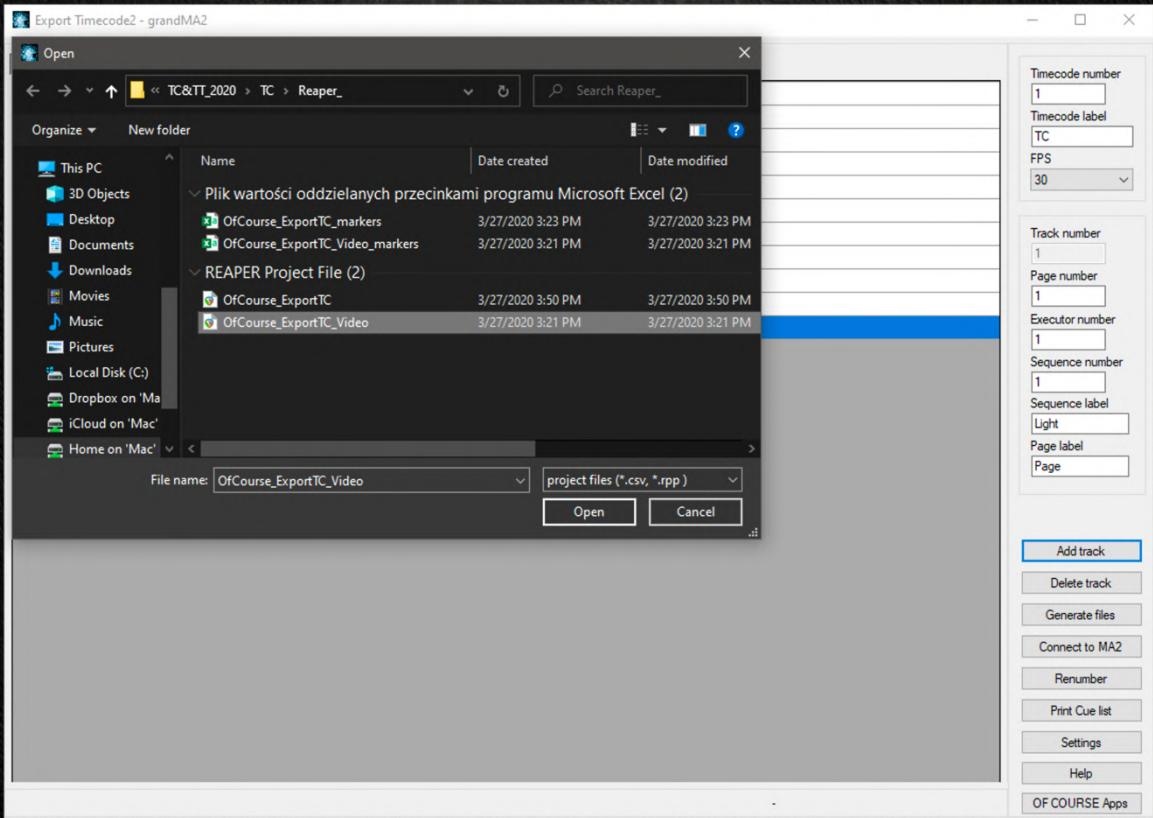
Print Cue list

Settings

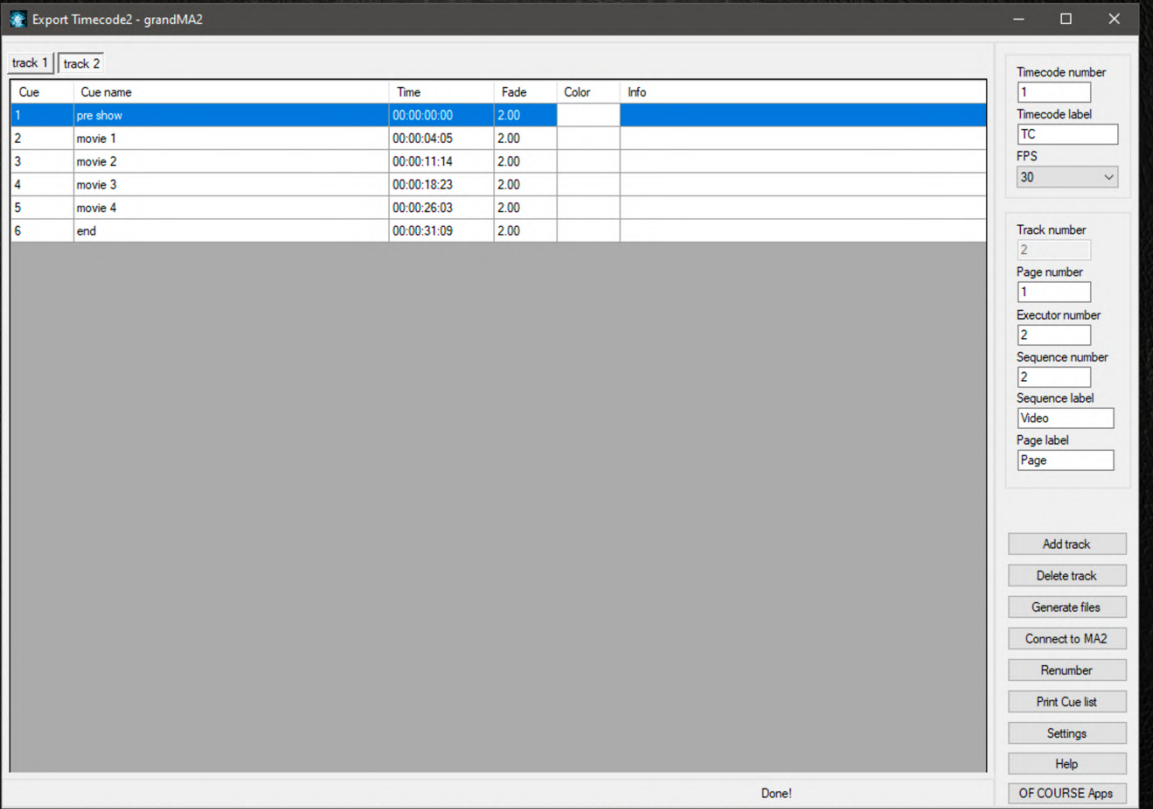
Help

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9. You can now import another track (Sequence) into the same Timecode.



As a result, you will see Cue Lists (Sequences) – Tracks in Timecode.



Now you can change the Name, Number, Fade and set Info or Color for cues.

10. Do not forget to set, Executor number, Sequence number, Sequence label.

You can also print Cue Lists (Sequences).

ExportTimeCode_Light.pdf

1 of 1

Page: 1

Export TimeCode2 - track 1 / Light(1) / Page(1)

Cue	Cue name	Trigger	Time	Fade	Info
1	pre show	Go	00:00:00:00	2.00	
2	start	Go	00:00:04:05	2.00	
3	hit	Go	00:00:06:06	2.00	
4	hit	Go	00:00:08:10	2.00	
5	hit	Go	00:00:10:13	2.00	
6	hit	Go	00:00:12:16	2.00	
7	verse	Go	00:00:14:18	2.00	
8	chorus	Go	00:00:22:29	2.00	
9	frase	Go	00:00:27:06	2.00	
10	solo	Go	00:00:31:09	2.00	Guitar

ExportTimeCode_Video.pdf

1 of 1

Page: 1

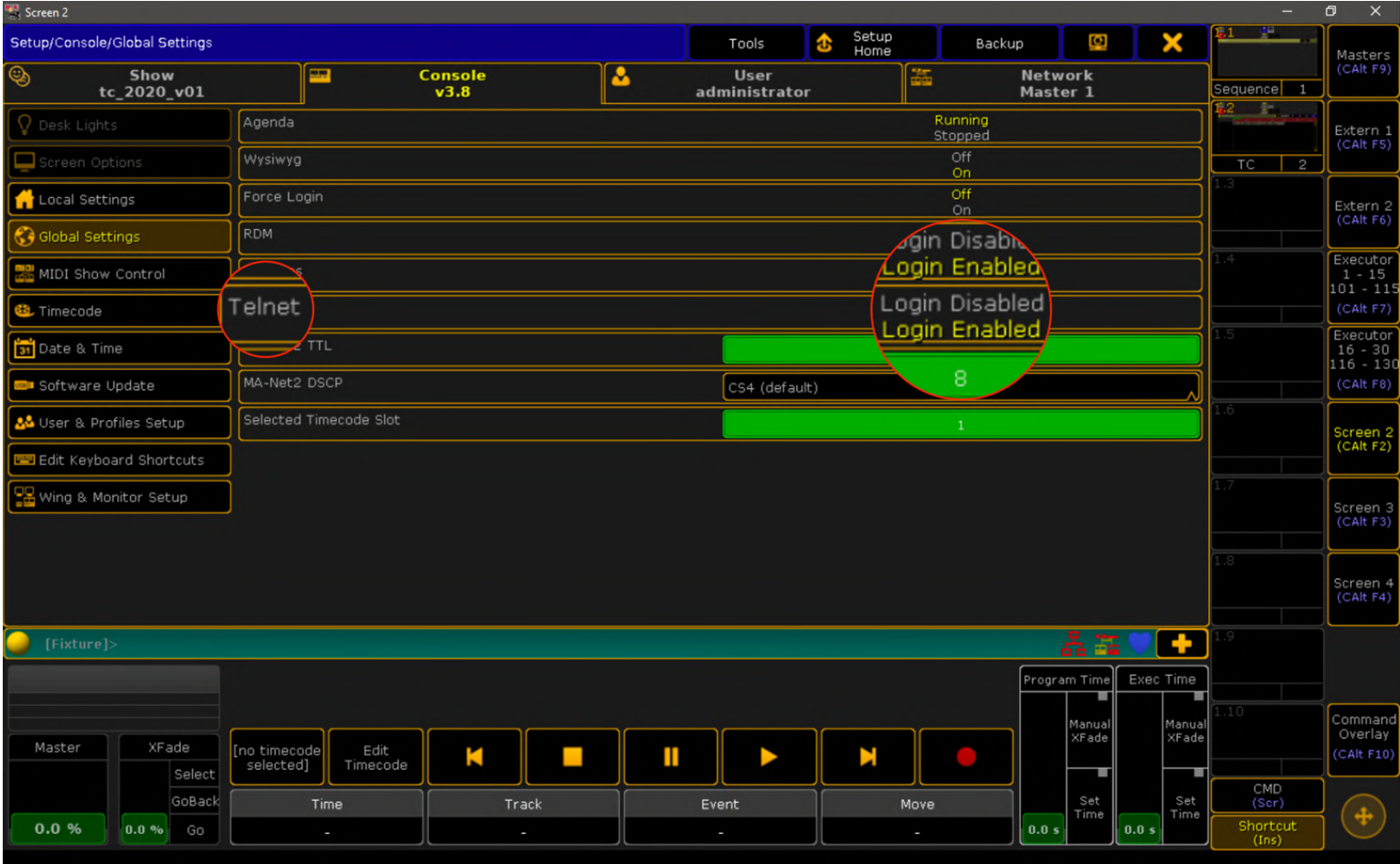
Export TimeCode2 - track 2 / Video(2) / Page(1)

Cue	Cue name	Trigger	Time	Fade	Info
1	pre show	Go	00:00:00:00	2.00	
2	movie 1	Go	00:00:04:05	2.00	
3	movie 2	Go	00:00:11:14	2.00	
4	movie 3	Go	00:00:18:23	2.00	
5	movie 4	Go	00:00:26:03	2.00	
6	end	Go	00:00:31:09	2.00	

Finally, you have two ways how to export Cue List (Sequence) with Timecode to gMA2.

A. Export by Telnet:

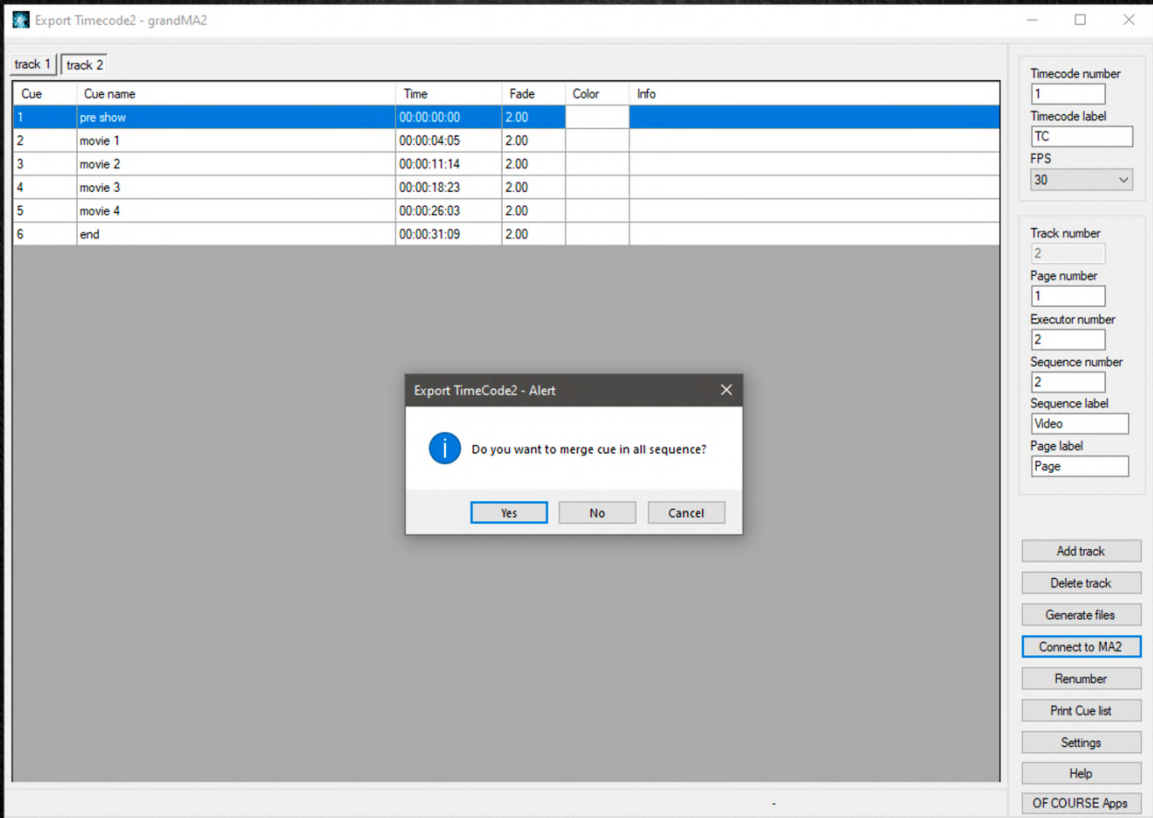
- 1. Run the show on gMA2 OnPC and connect to the computer with *Export Timecode2 – grandMA2 app*. Or, run the show on gMA2OnPC on the same computer.
- 2. In Global Settings set Telnet to Login Enabled.



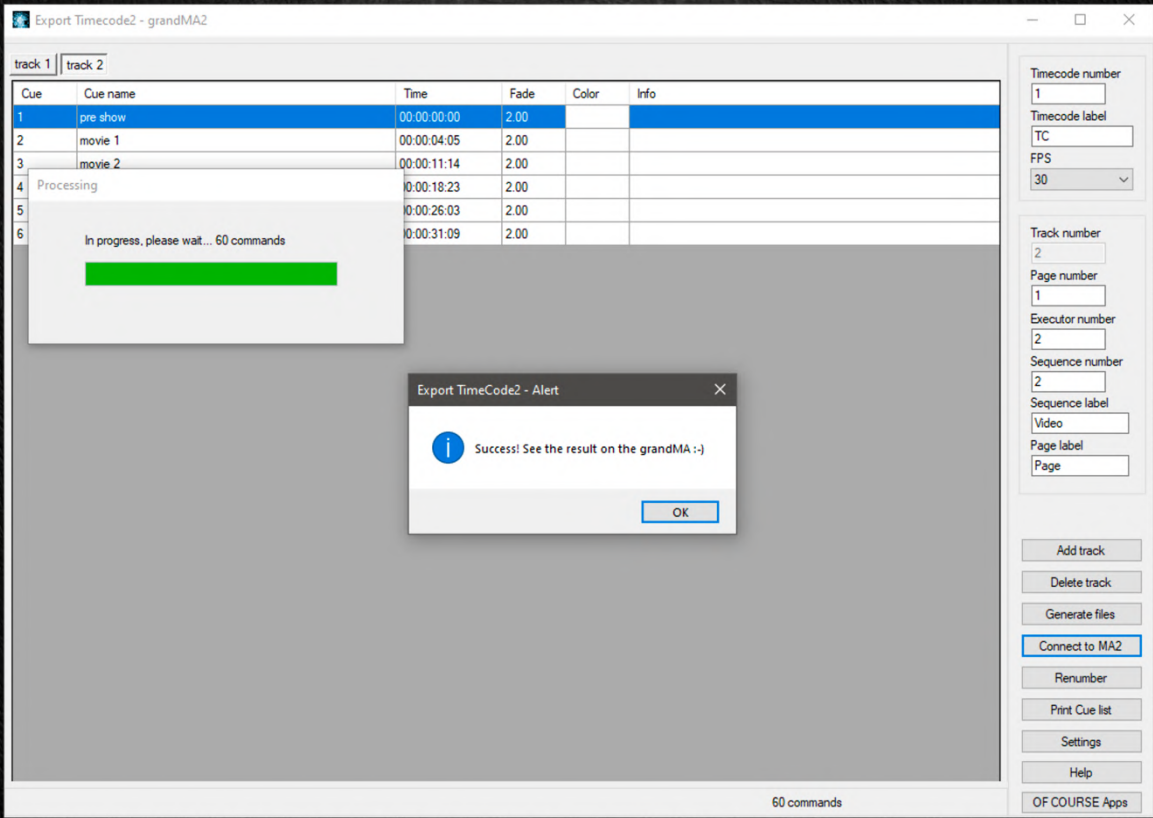
- 3. In Network check IP address – should be the same as in *Export Timecode2 – grandMA2 app*.



4. Now click tab Connect to MA2. You can Merge cues also.



Now Export Timecode2 – grandMA2 app is working, sends a Cue Lists (Sequences) with Timecode to gMA2.



[illegible]

The screenshot displays the QLab 2.12.1 software interface. At the top, there's a bar with buttons for 'Sequence', 'Light', 'Video', 'Exec', 'Page', and 'Timecode'. Below this, a 'TC 1' section shows a timecode of '0:00:00.00'. The main area is a cue list table with columns: 'Time', 'Exec', 'Command', 'Value', and 'Event Fade Overwrite'. The table contains cues for 'Exec 1.1.1 Light 1' and 'Exec 1.1.2 Video 2'. The bottom section features 'Fader 1 - "Page" (1..15)' and 'Button 1 - "Page" (101..115)' controls. On the right side, there are additional controls for 'Masters (CAlt F9)', 'Extern 1 (CAlt F5)', 'Extern 2 (CAlt F6)', 'Executor 1 - 15 (101 - 115) (CAlt F7)', 'Executor 16 - 30 (116 - 130) (CAlt F8)', 'Screen 2 (CAlt F2)', 'Screen 3 (CAlt F3)', 'Screen 4 (CAlt F4)', 'Command Overlay (CAlt F10)', 'CMD (Scr)', and 'Shortcut (Ins)'.

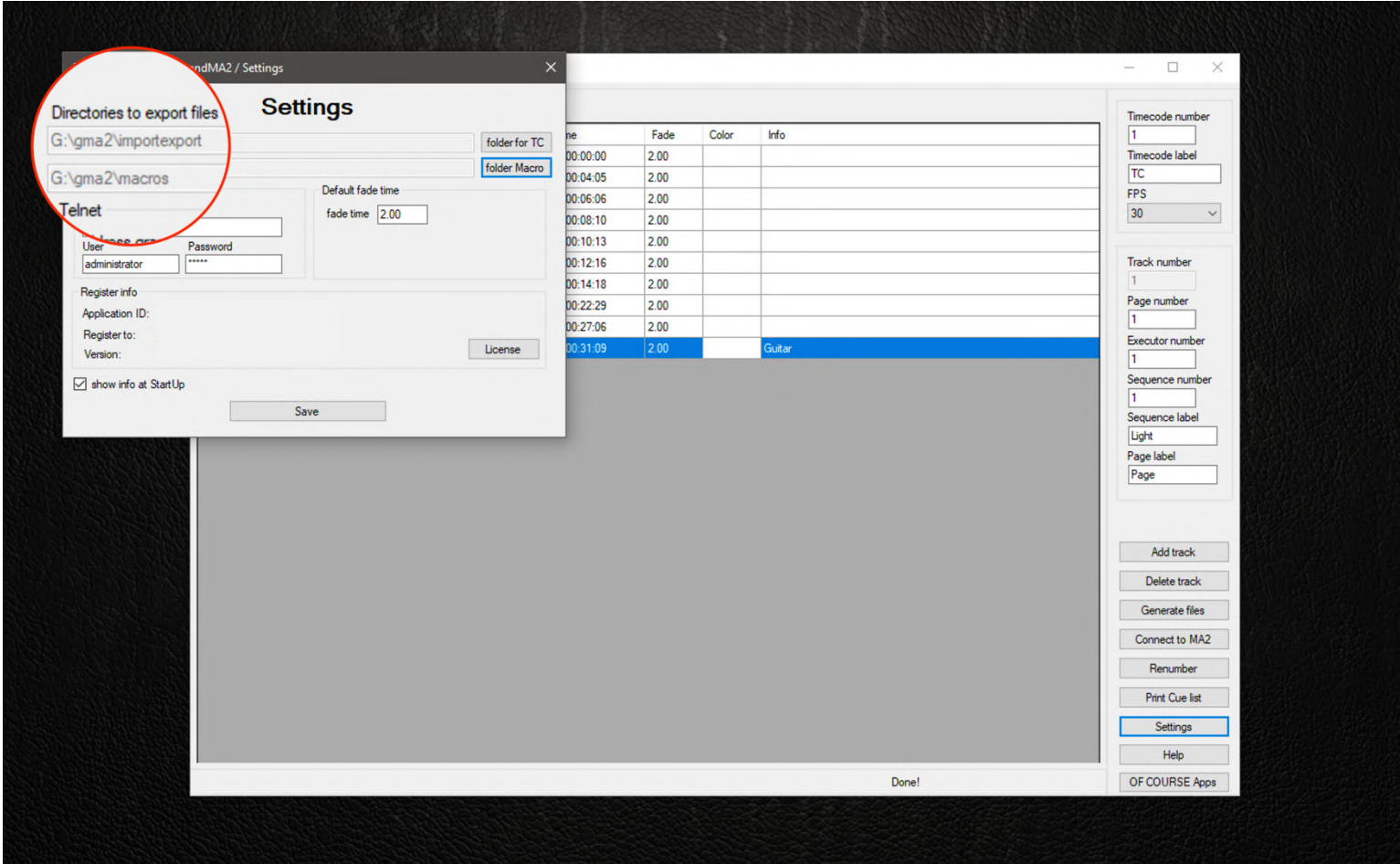
Time	Exec	Command	Value	Event Fade Overwrite
0.00	Light 1.1	Goto	Cue 1 'pre show'	
0.00	Video 1.2	Goto	Cue 1 'pre show'	
4.05	Light 1.1	Goto	Cue 2 'start'	
4.05	Video 1.2	Goto	Cue 2 'movie 1'	
6.06	Light 1.1	Goto	Cue 3 'hit'	
8.10	Light 1.1	Goto	Cue 4 'hit'	
10.13	Light 1.1	Goto	Cue 5 'hit'	
11.14	Video 1.2	Goto	Cue 3 'movie 2'	
12.16	Light 1.1	Goto	Cue 6 'hit'	
14.18	Light 1.1	Goto	Cue 7 'verse'	
18.23	Video 1.2	Goto	Cue 4 'movie 3'	
22.29	Light 1.1	Goto	Cue 8 'chorus'	
26.03	Video 1.2	Goto	Cue 5 'movie 4'	
27.06	Light 1.1	Goto	Cue 9 'frase'	
31.09	Light 1.1	Goto	Cue 10 'solo'	
31.09	Video 1.2	Goto	Cue 6 'end'	

B. Export by Macro:

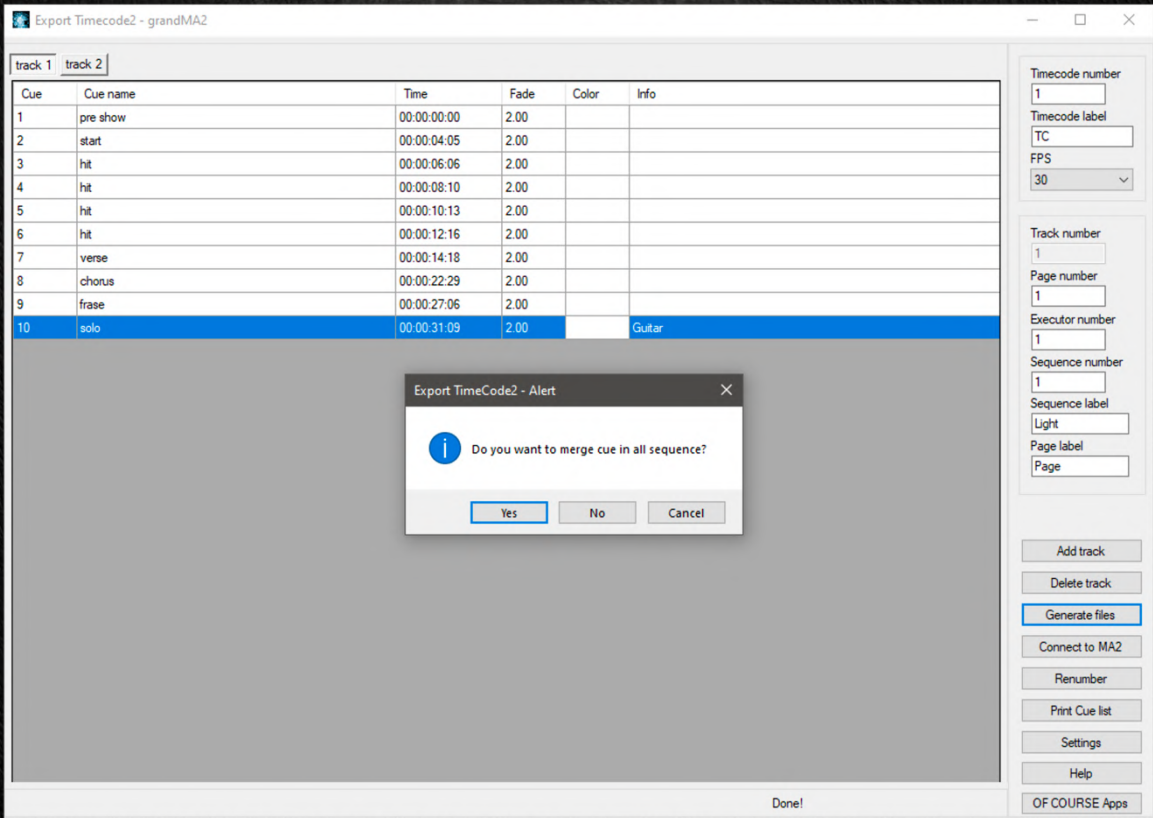
Run *Export Timecode2 – grandMA2 app.*



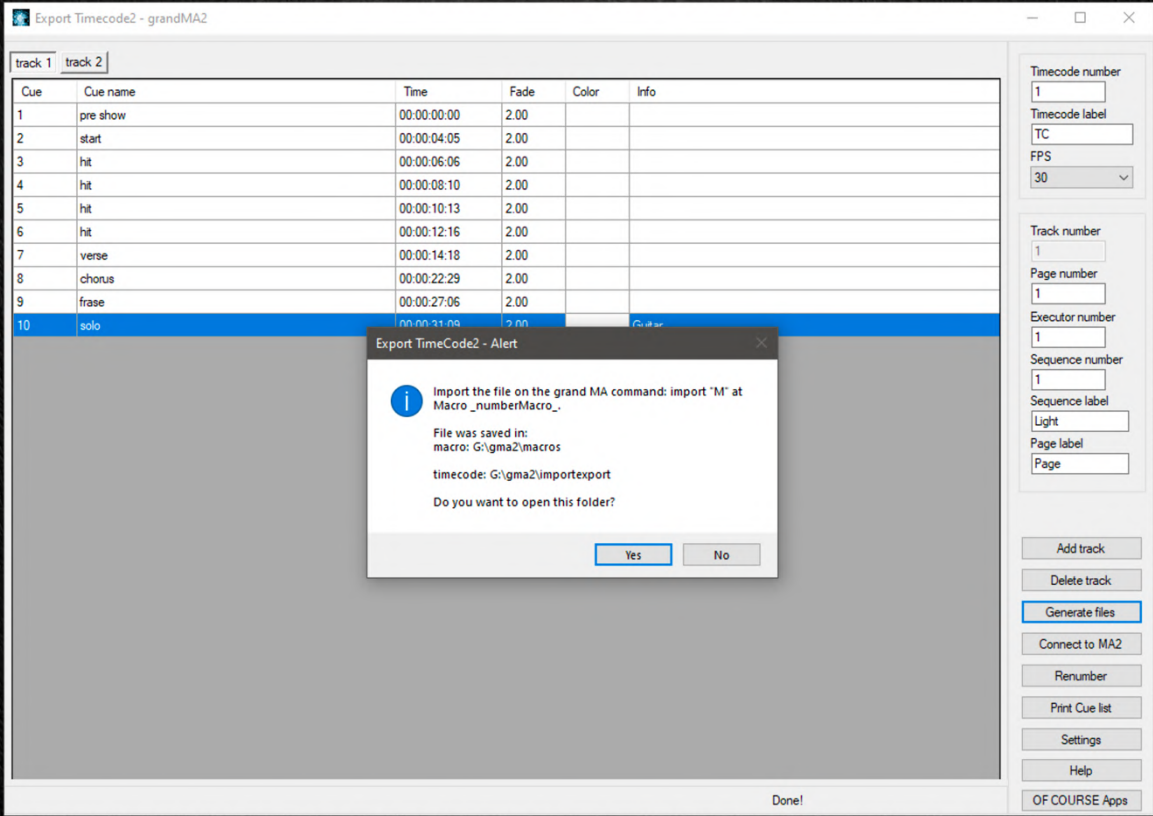
- 1. Click tab Settings.
- 2. Set directories for Timecode (importexport) and Macro – gMA2 OnPC Folders or USB Memory Stick Folders.



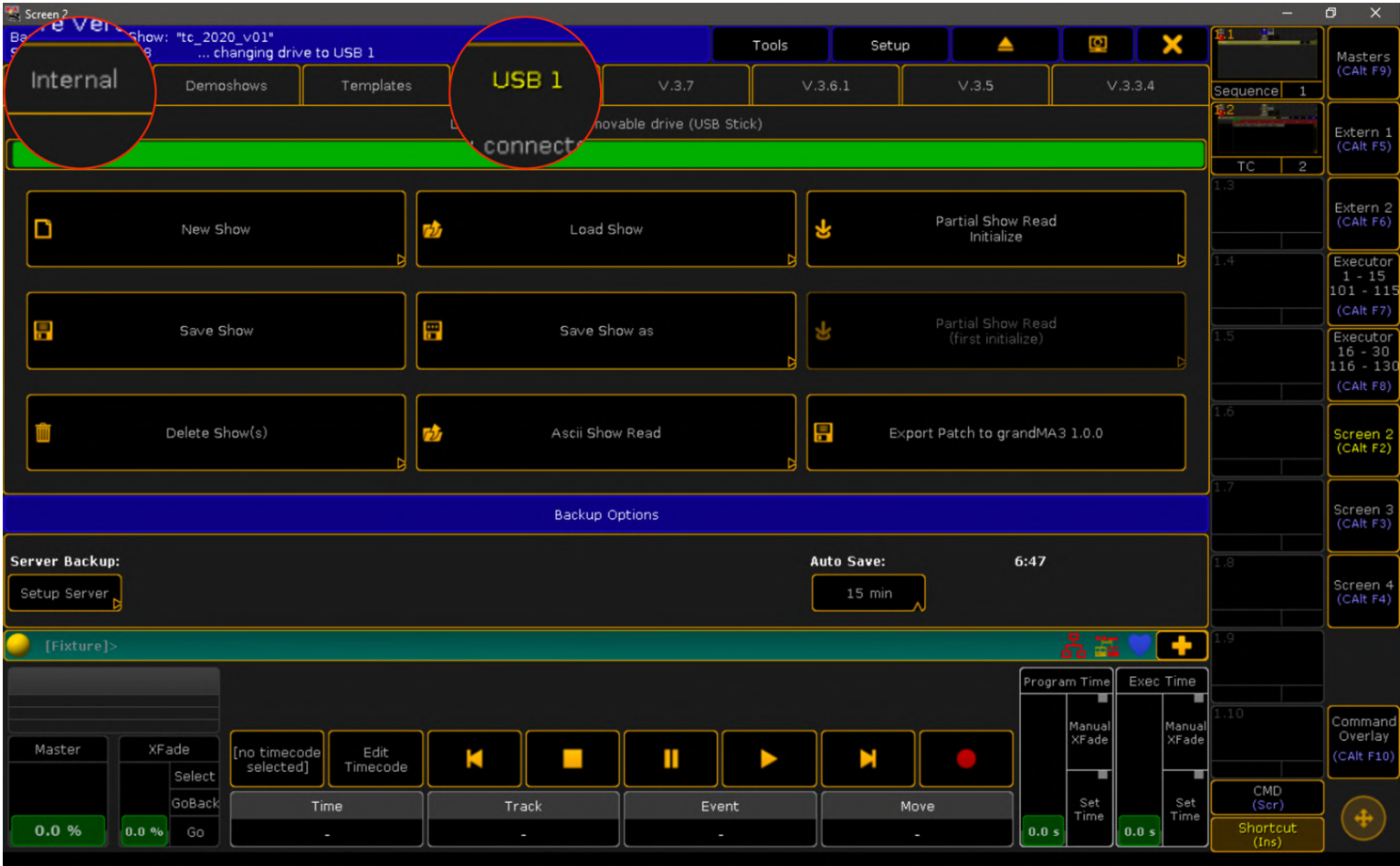
3. Click tab Generate files.



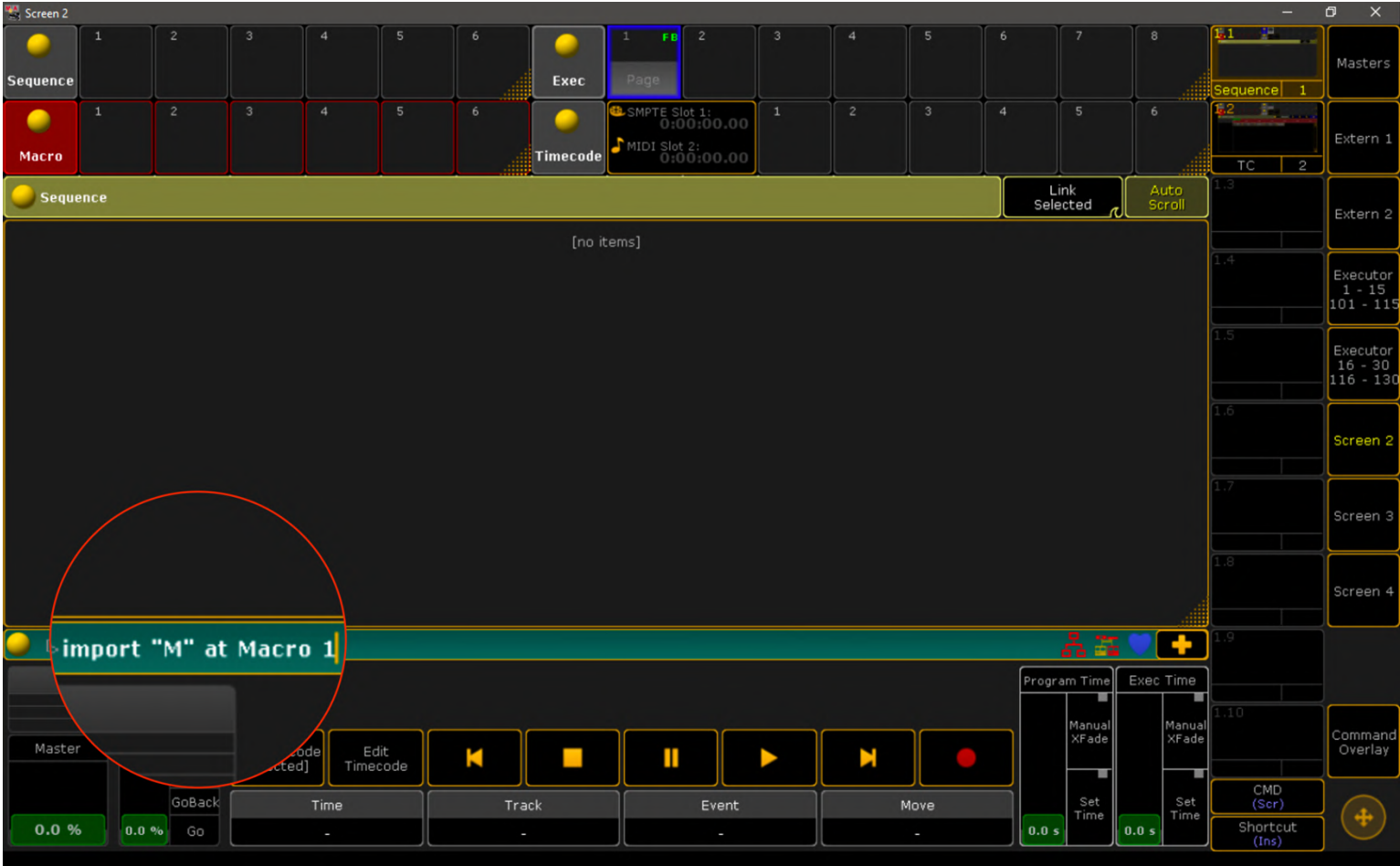
Your Cue Lists (Sequences) with Timecode selected Page, Executor, Color, Fade, Info is ready to be imported using a Macro from folder in gMA2 OnPC or from macro folder on USB Memory Stick!



- 3. Run your show on gMA2.
- 4. Select Internal Drive or USB Memory Stick - depends where you exported Cue List (Sequence) with Timecode.



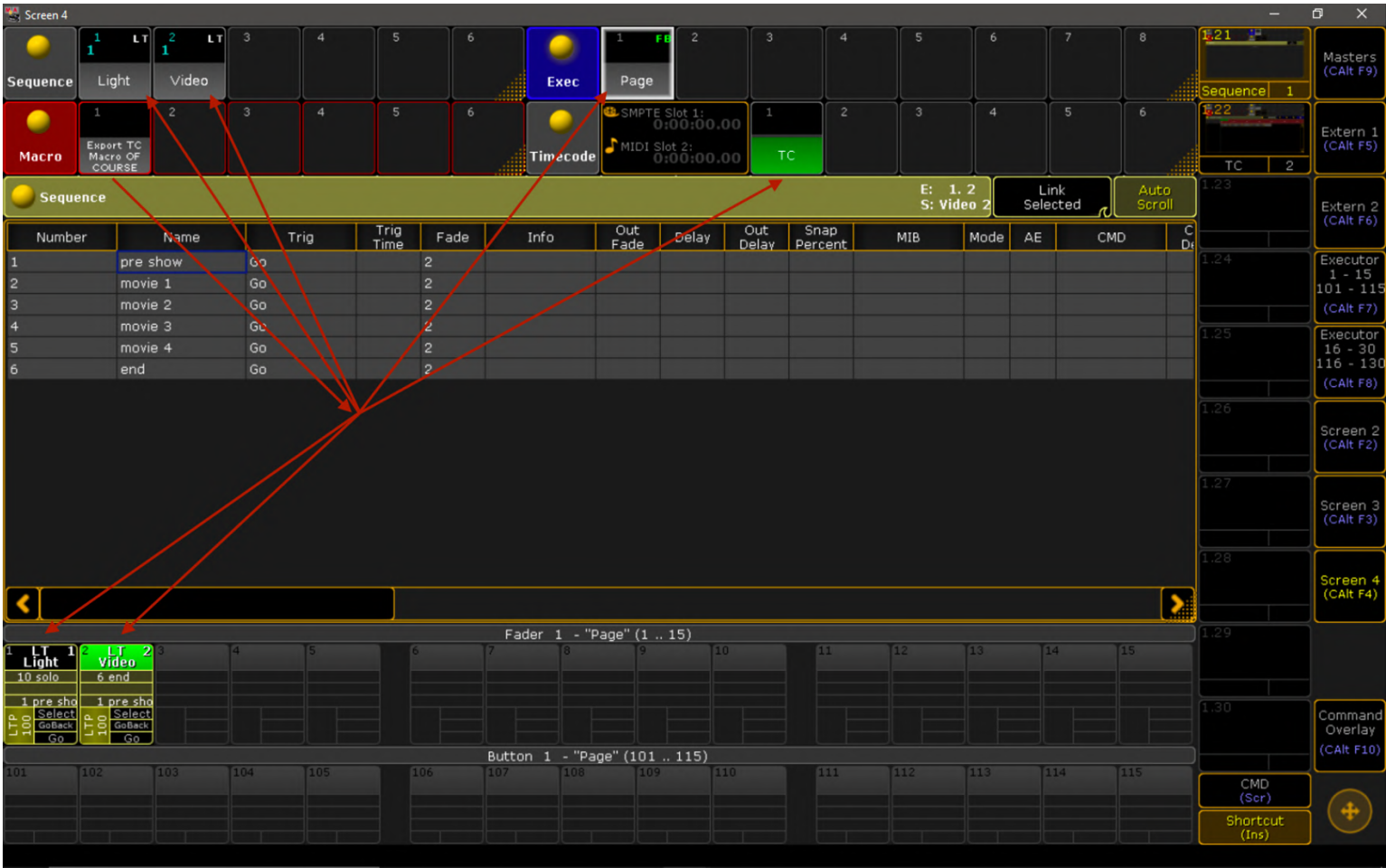
- 5. Write a command: **import "m" at macro "@"** (choose a Macro number).



6. Now run this Macro.



Your Cue Lists (Sequences) with Timecode selected Page, Executor, Color, Fade, Info is already in show on gMA2!



Screen 4

Sequence 1 LT 2 LT 3 4 5 6 Exec 1 FB 2 3 4 5 6 7 8

Macro 1 2 3 4 5 6 Timecode SMPTE Slot 1: 0:00:00.00 MIDI Slot 2: 0:00:00.00 TC 1 2

TC 1 0:00:00.00

Exec 1.1.1
Light 1
Exec 1.1.2
Video 2

Time	Exec	Command	Value	Event Fade Overwrite
0.00	Light 1.1	Goto	Cue 1 'pre show'	
0.00	Video 1.2	Goto	Cue 1 'pre show'	
4.05	Light 1.1	Goto	Cue 2 'start'	
4.05	Video 1.2	Goto	Cue 2 'movie 1'	
6.06	Light 1.1	Goto	Cue 3 'hit'	
8.10	Light 1.1	Goto	Cue 4 'hit'	
10.13	Light 1.1	Goto	Cue 5 'hit'	
11.14	Video 1.2	Goto	Cue 3 'movie 2'	
12.16	Light 1.1	Goto	Cue 6 'hit'	
14.18	Light 1.1	Goto	Cue 7 'verse'	
18.23	Video 1.2	Goto	Cue 4 'movie 3'	
22.29	Light 1.1	Goto	Cue 8 'chorus'	
26.03	Video 1.2	Goto	Cue 5 'movie 4'	
27.06	Light 1.1	Goto	Cue 9 'frase'	
31.09	Light 1.1	Goto	Cue 10 'solo'	
31.09	Video 1.2	Goto	Cue 6 'end'	

Fader 1 - "Page" (1 .. 15)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
LT Light	LT Video													
10 solo	6 end													
1 pre sho	1 pre sho													
LTP 100 Select	LTP 100 Select													
GoBack	GoBack													
Go	Go													

Button 1 - "Page" (101 .. 115)

101	102	103	104	105	106	107	108	109	110	111	112	113	114	115

1.23 Masters (Calt F9)

1.22 Sequence 1

1.22 Extern 1 (Calt F5)

1.23 Extern 2 (Calt F6)

1.24 Executor 1 - 15 101 - 115 (Calt F7)

1.25 Executor 16 - 30 116 - 130 (Calt F8)

1.26 Screen 2 (Calt F2)

1.27 Screen 3 (Calt F3)

1.28 Screen 4 (Calt F4)

1.29

1.30 Command Overlay (Calt F10)

CMD (Ser)

Shortcut (Ins)

Question?

Contact us:

support@ofcourse.com.pl

System requirements: Operating system: Windows 7, Windows 8, Windows 8.1, Windows 10; Hard disk: 125 MB; RAM: 2 GB